

Study of Non-Uniformity Corrections in Luminous Flux Measurements of Automotive Headlamps using an Integrating Sphere through Simulations

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Development and Manufacturing of automotive lights since 1976 in Brazil

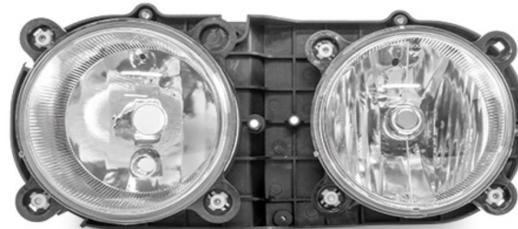
2 Sites / ~ 500 employees / ~ 2000 products / IATF / ISO 9001 / **ISO 17025 (Photometry)**

Website: www.pradolux.com

Example of products:



Tail lights



Head lights



Markers

Equipment

Integrating Sphere, diameter = 1.5 m (*Everfine*)

Spectroradiometer HAAS-2000, 350-1000nm (*Everfine*)

Gonio-photometer type A (automotive) with class A (3%) photometer (*Everfine*)

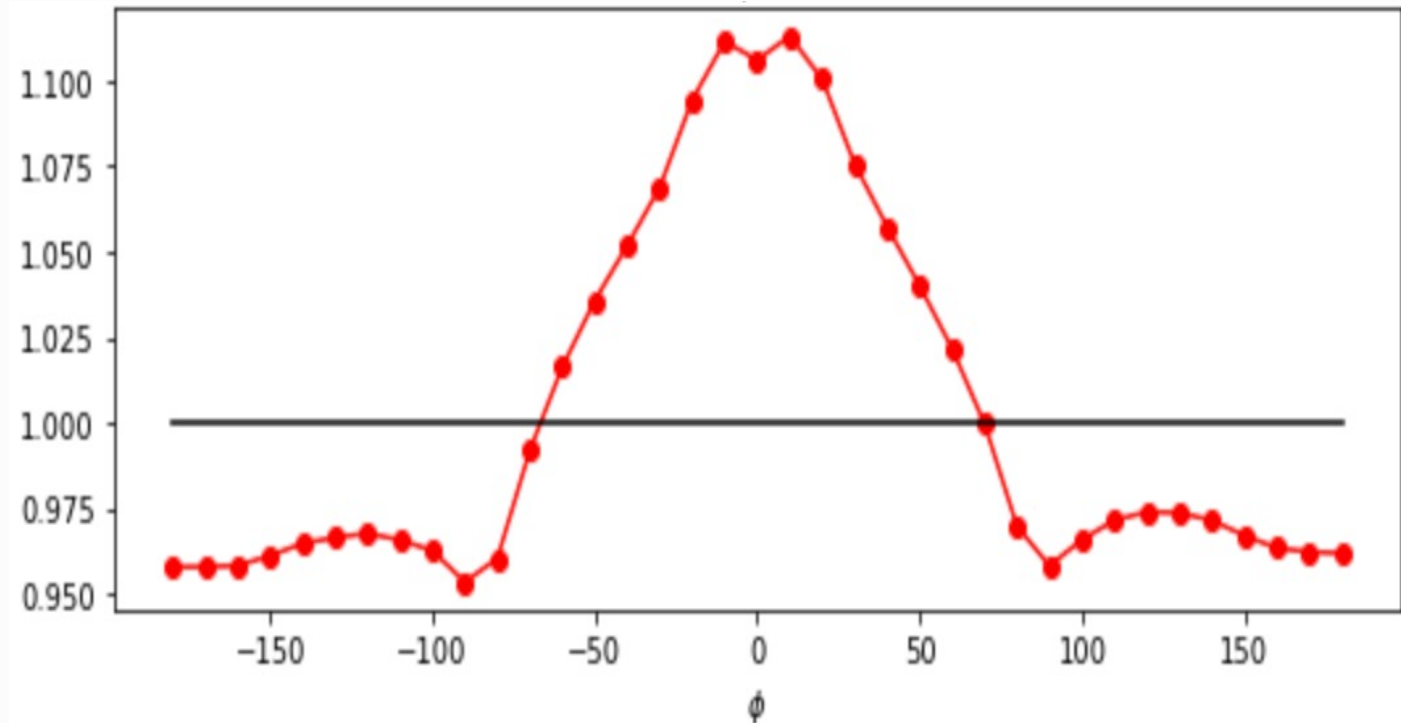


1. The problem of spatial non-uniformity

Example of light - Sample #1



Relative Luminous Flux – Sample #1
Optical axis rotated over 360° (10° step measurements)

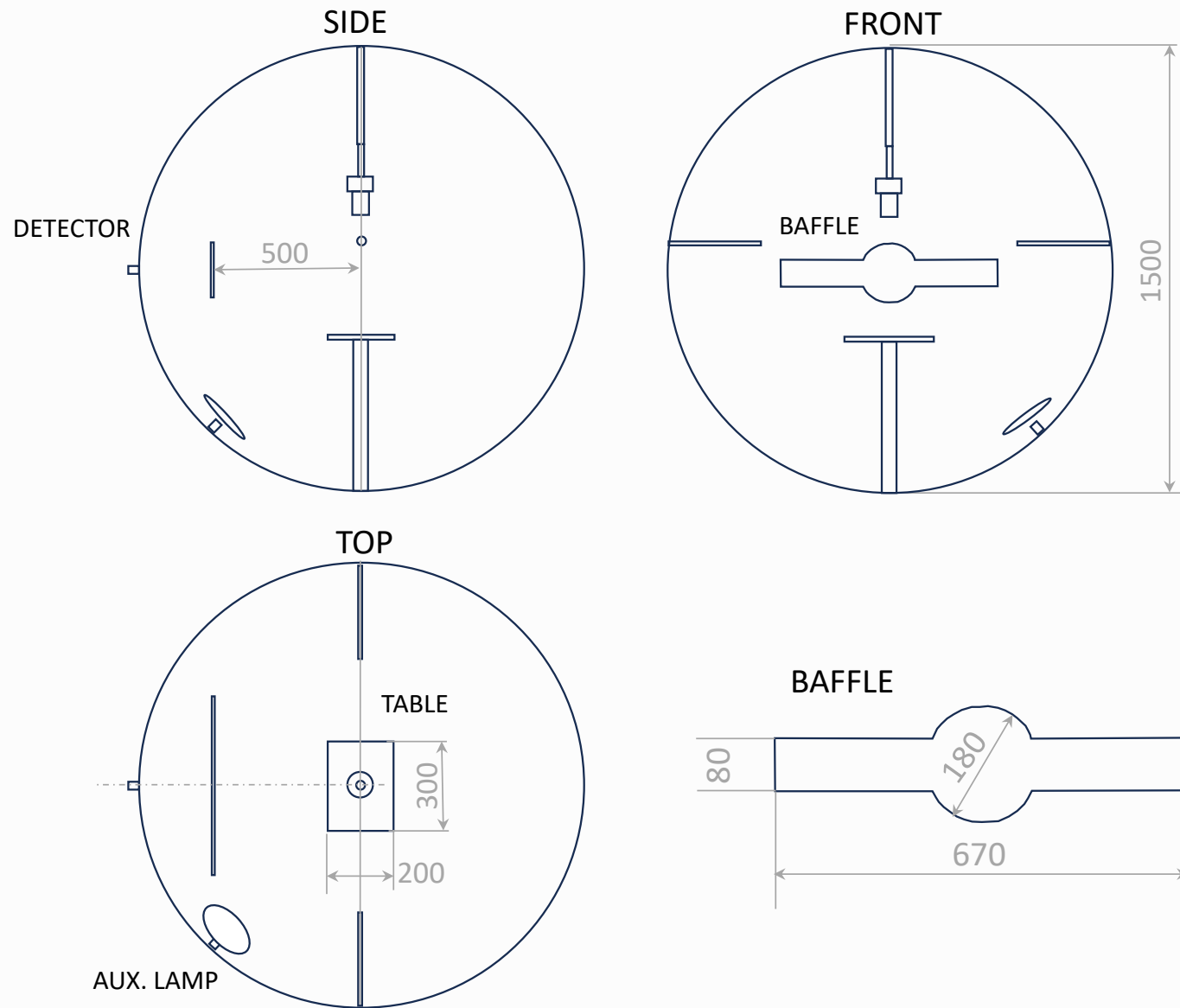


2. Simulations of the SRDF for our device[1]

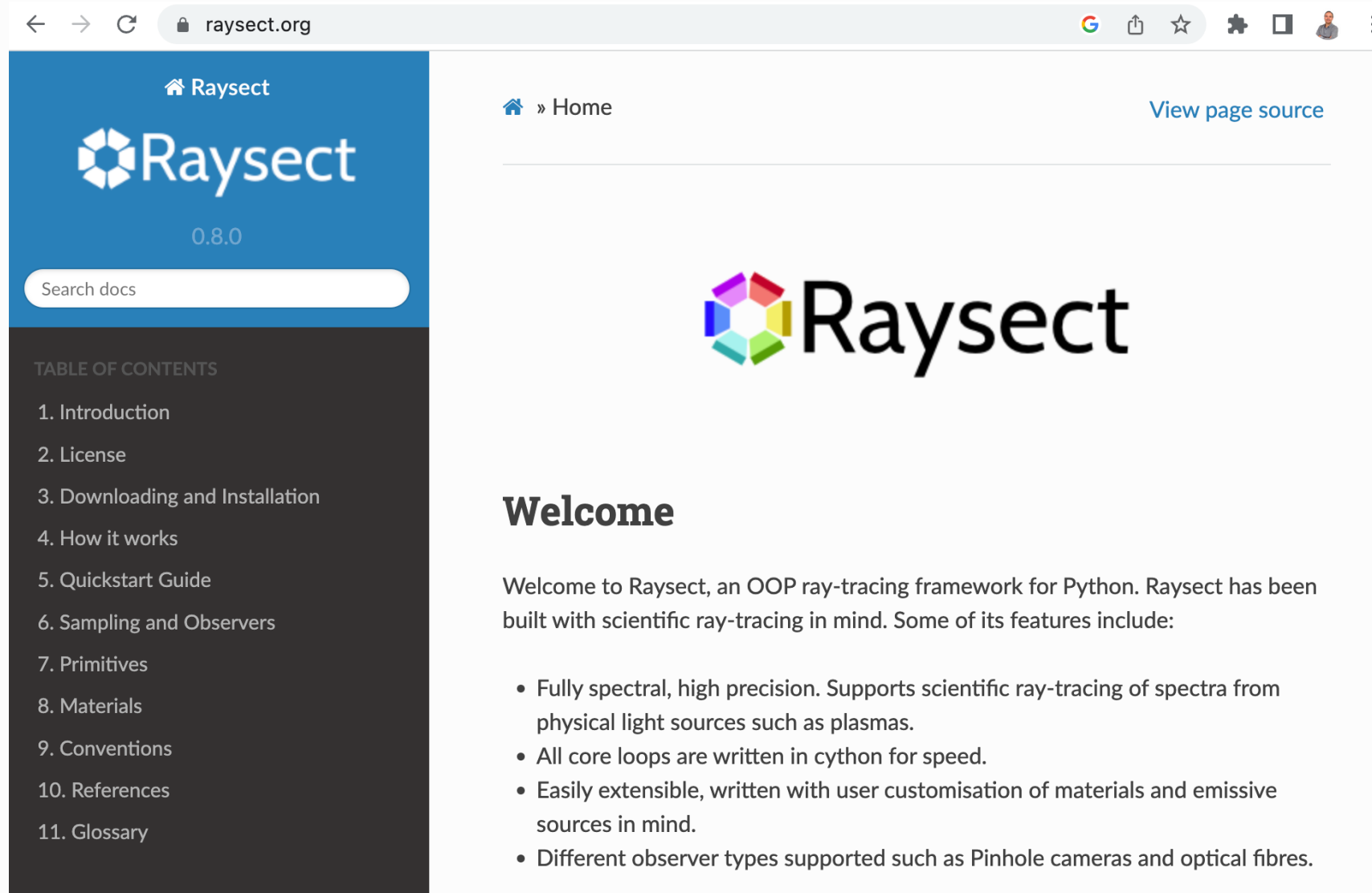
- Build the model of the sphere (baffle, table, holders, detector, aux. lamp, etc.)
- Set all surfaces as Lambertian with a constant reflectivity ρ
- Divide the sphere into 2,592 elements (5° step on θ and ϕ)
- Each element is illuminated by a lamp and the rays are traced with the reflections to the detector (with 180° and cosine angular responsivity)
- The detector response is recorded in a function $K = K(\theta, \phi)$
- The SRDF is normalized as

$$K^*(\theta, \phi) = \frac{4\pi K(\theta, \phi)}{\int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi} K(\theta, \phi) \sin\theta d\theta d\phi}$$

Modeling the sphere for ray-tracing



Ray-tracing engine – Raysect[2]



The screenshot shows a web browser displaying the Raysect website. The browser's address bar shows 'raysect.org'. The website has a blue header with the Raysect logo and version '0.8.0'. A search bar is present below the header. On the left, there is a dark sidebar with a 'TABLE OF CONTENTS' listing 11 items. The main content area features a large Raysect logo, a 'Welcome' heading, and a paragraph introducing the framework. Below this, a bulleted list highlights key features.

← → ↻ raysect.org

Raysect

0.8.0

Search docs

TABLE OF CONTENTS

1. Introduction
2. License
3. Downloading and Installation
4. How it works
5. Quickstart Guide
6. Sampling and Observers
7. Primitives
8. Materials
9. Conventions
10. References
11. Glossary

» Home [View page source](#)

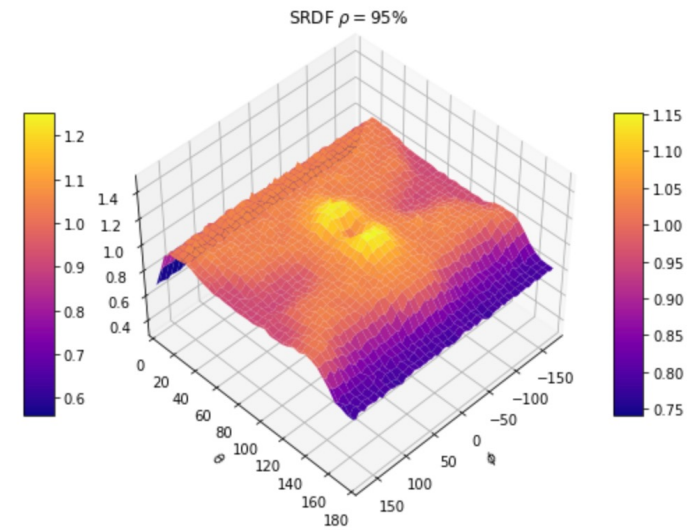
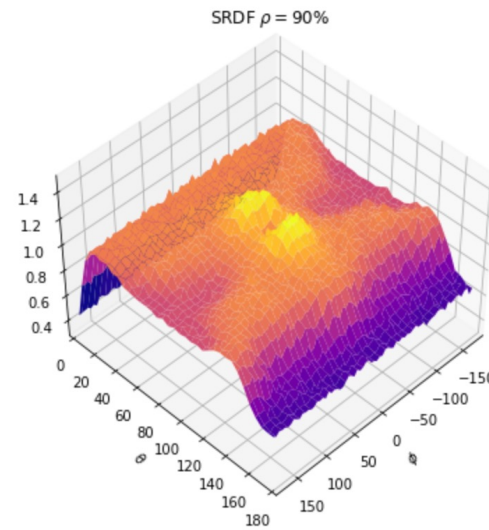
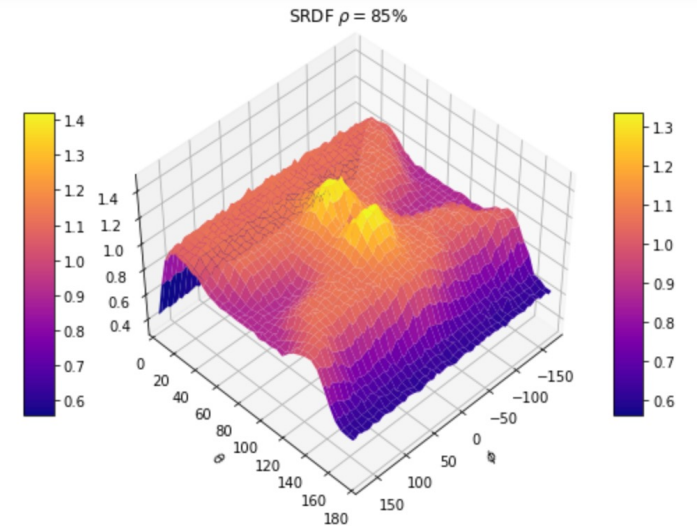
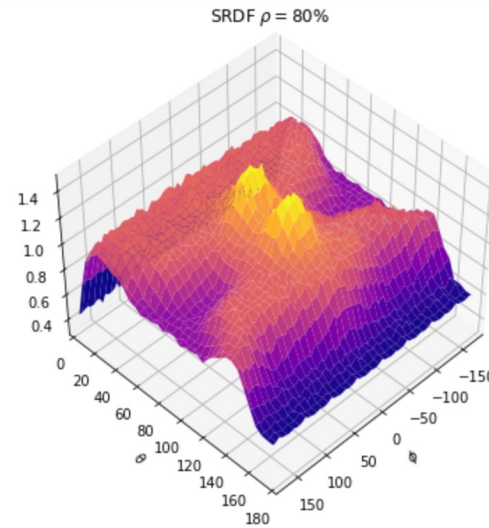
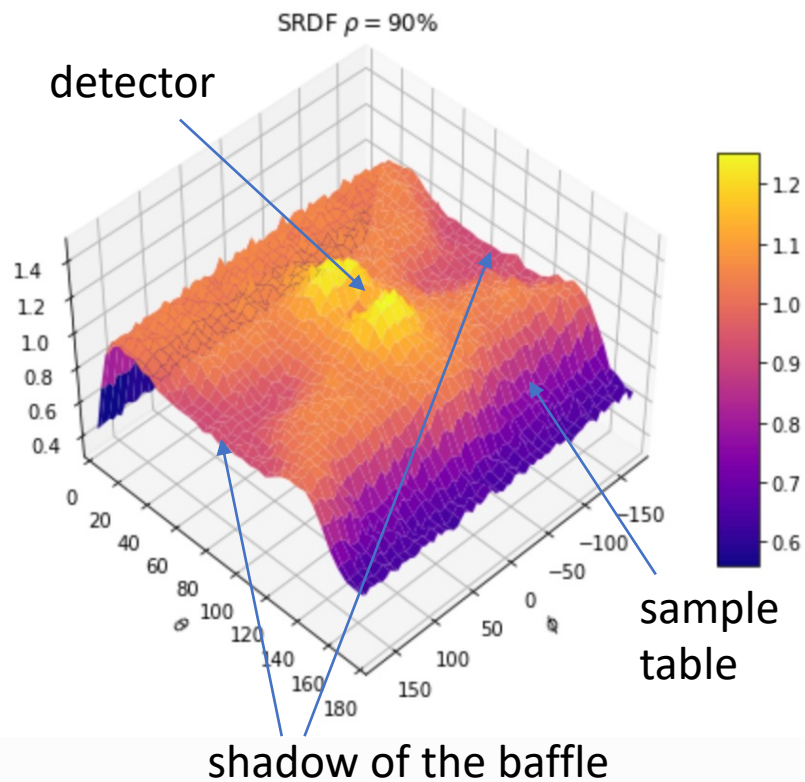
Raysect

Welcome

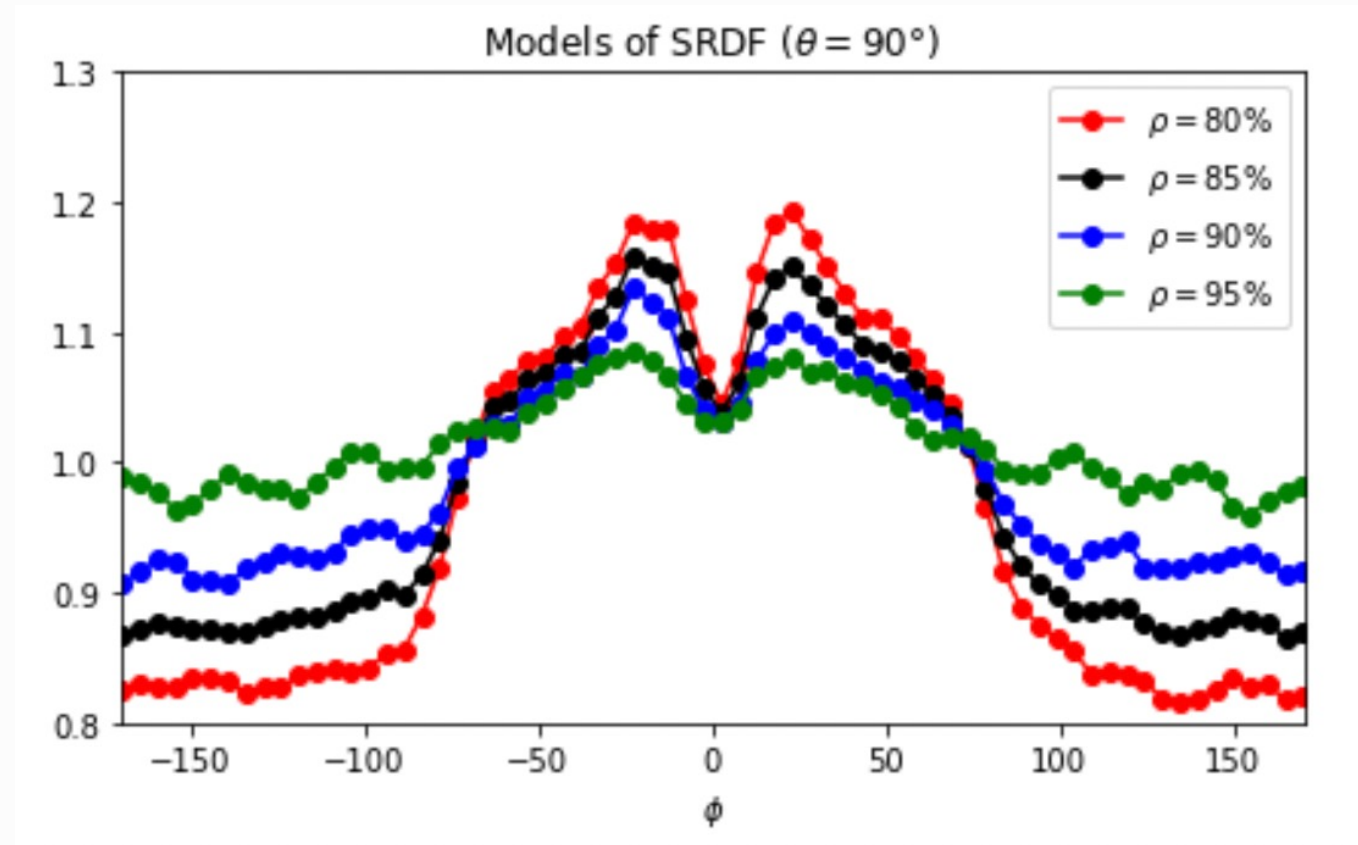
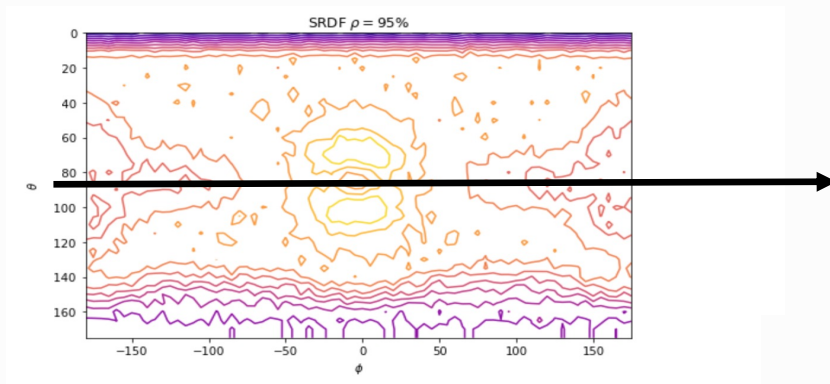
Welcome to Raysect, an OOP ray-tracing framework for Python. Raysect has been built with scientific ray-tracing in mind. Some of its features include:

- Fully spectral, high precision. Supports scientific ray-tracing of spectra from physical light sources such as plasmas.
- All core loops are written in cython for speed.
- Easily extensible, written with user customisation of materials and emissive sources in mind.
- Different observer types supported such as Pinhole cameras and optical fibres.

3. Analysis of the best reflectivity model



Simulated SRDF for different reflectivity values at $\theta = 90^\circ$



Flux correction due to the non-uniformity [1]

Sphere response factor

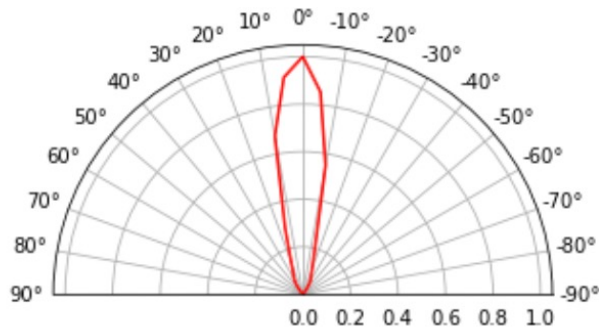
$$f_s = \frac{\int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi} K^*(\theta, \phi) I_{DUT}(\theta, \phi) \sin\theta d\theta d\phi}{\int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi} I_{DUT}(\theta, \phi) \sin\theta d\theta d\phi}$$

where, $I_{DUT}(\theta, \phi)$ is the Luminous Intensity of the Device Under Test (neglecting correction from the reference lamp)

$$\text{Correction factor } k_s = \frac{1}{f_s}$$

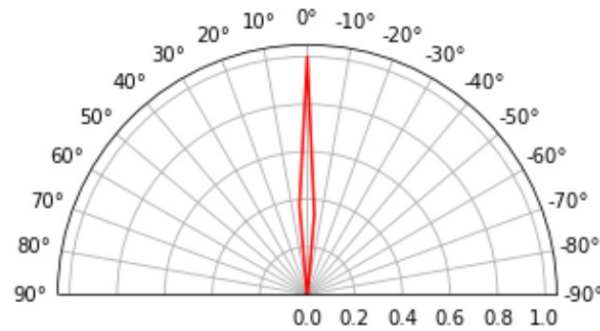
5 Headlights with different LIDs

V0 Sample #1



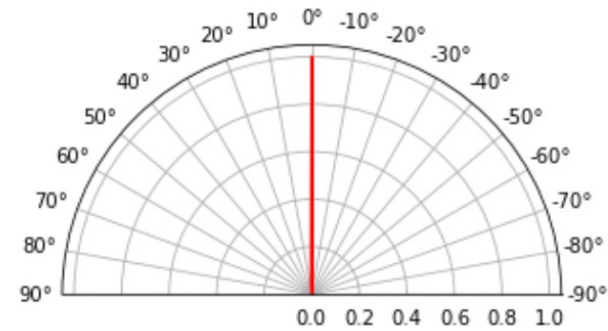
Type LED, $\Phi=915$ lm

V0 Sample #2



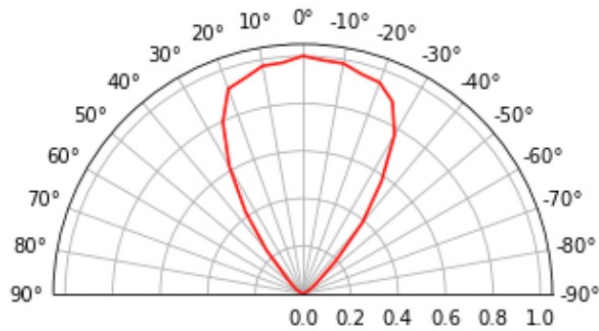
Type LED, $\Phi=551$ lm

V0 Sample #3



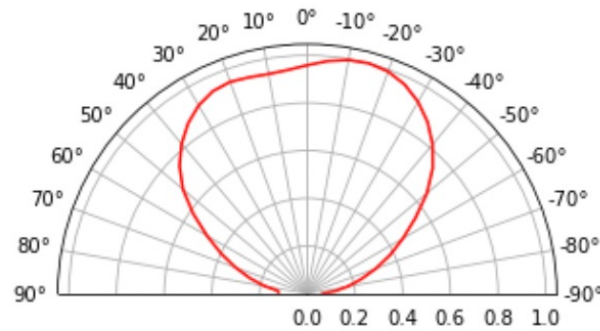
Type Halogen, $\Phi=1127$ lm

V0 Sample #4



Type LED, $\Phi=3512$ lm

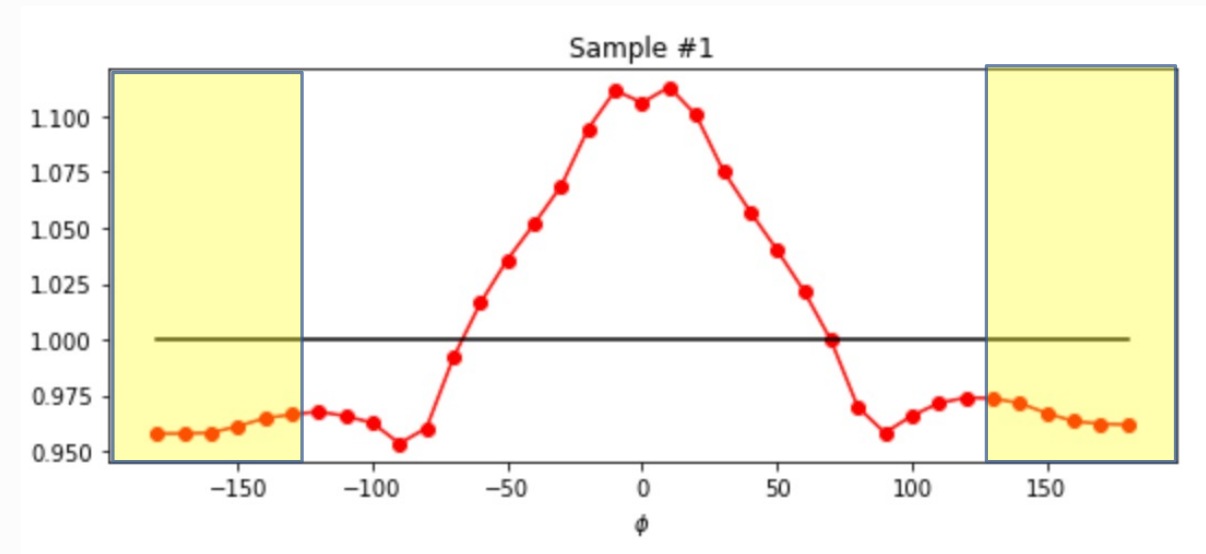
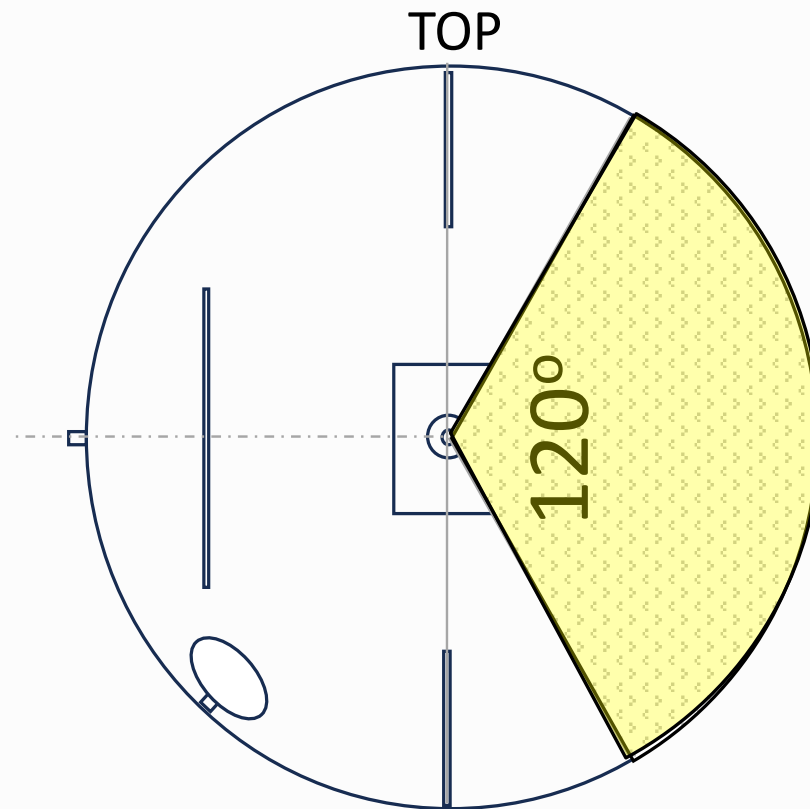
V0 Sample #5



Type LED, $\Phi=57$ lm

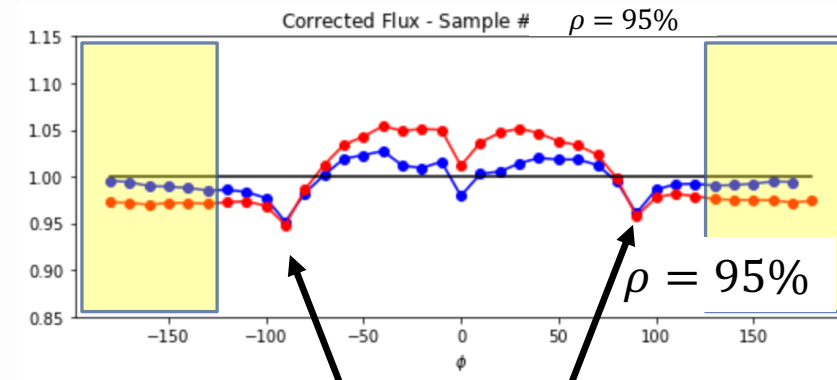
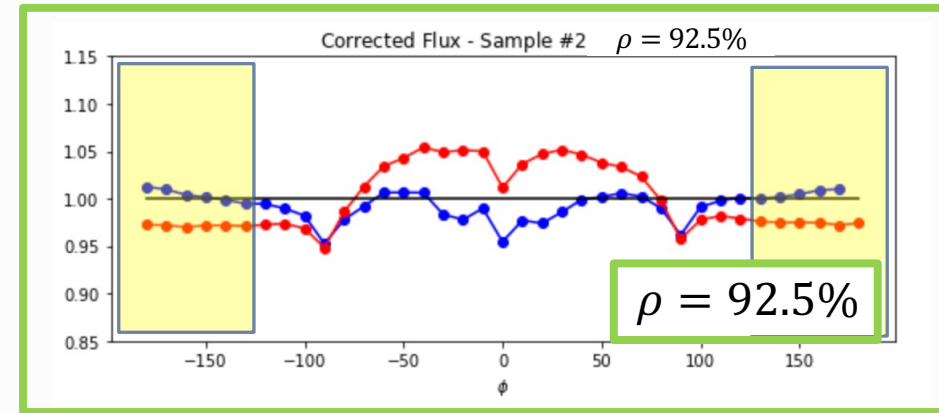
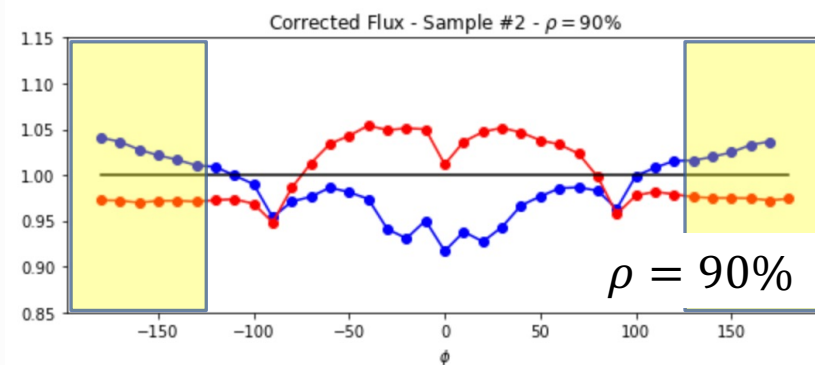
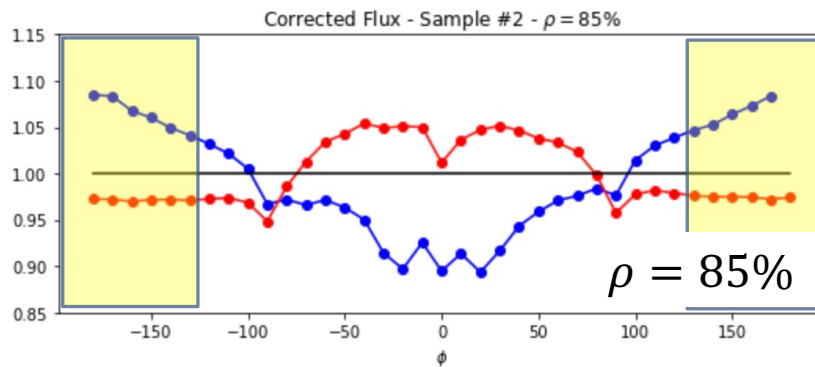
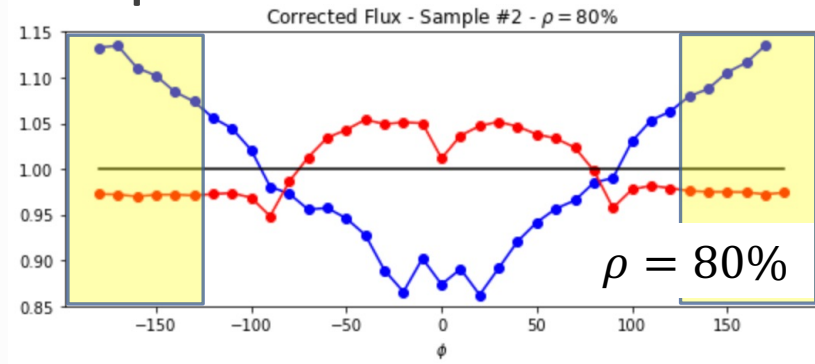
*All LIDs measured with our gonio-photometer at 3.16m

Measurement region



Optical axis parallel to the horizontal plane

Example of corrections for different reflectivity values

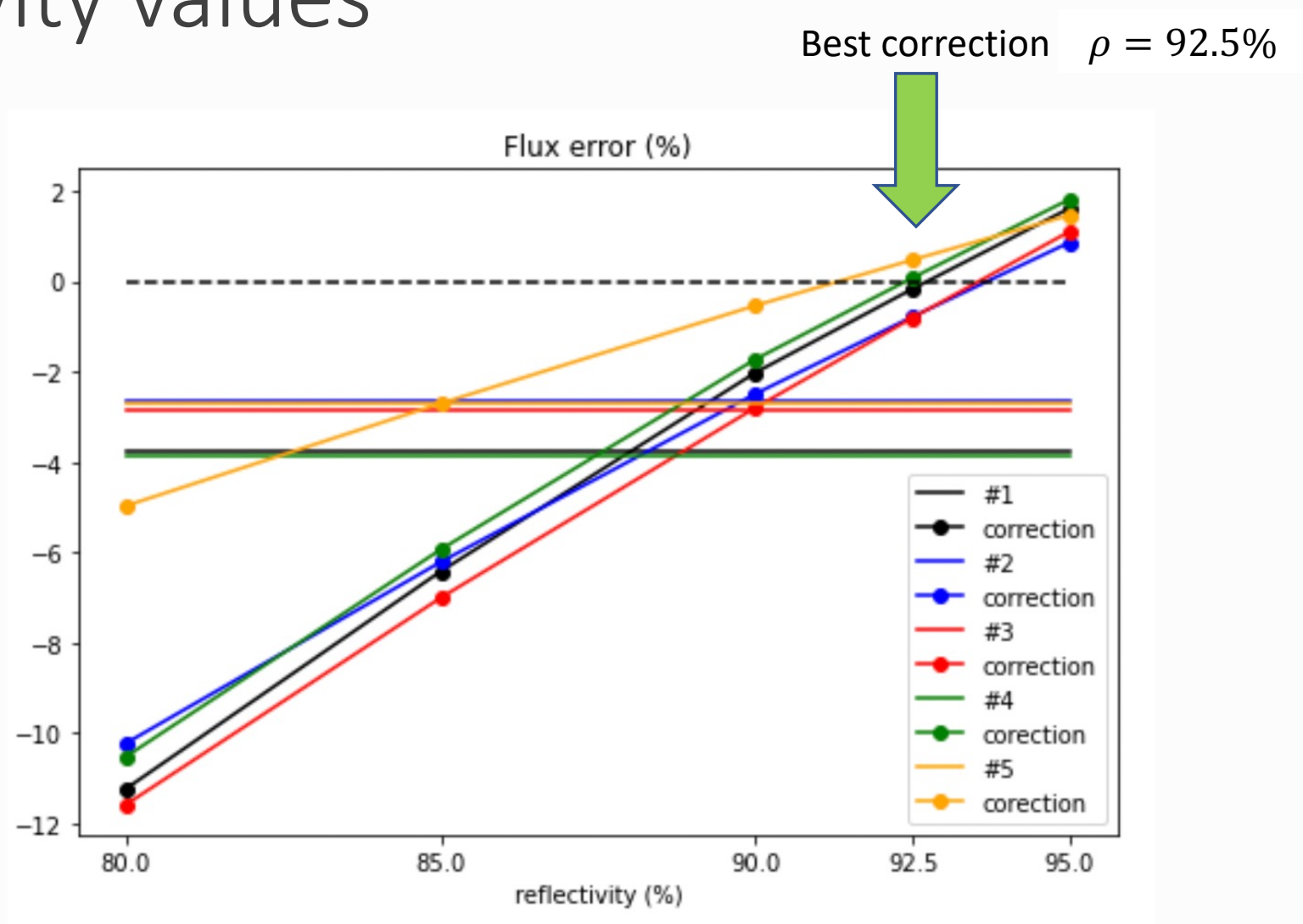


Hemisphere borders
(not simulated)

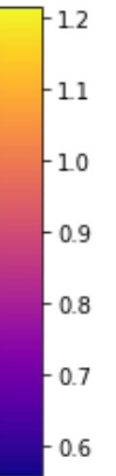
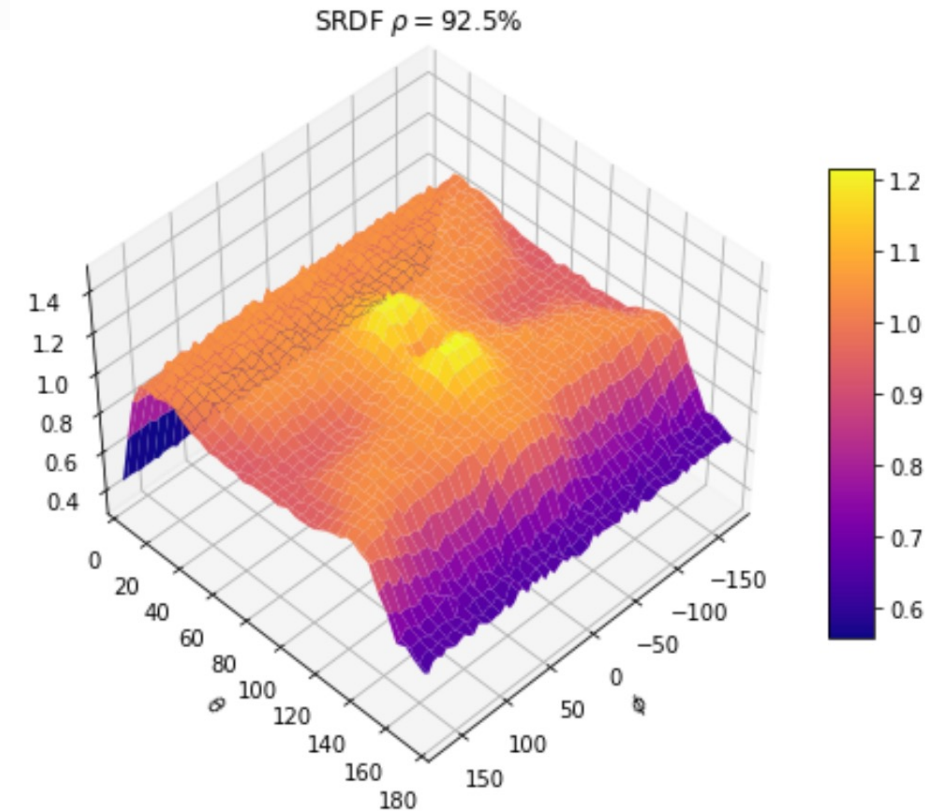
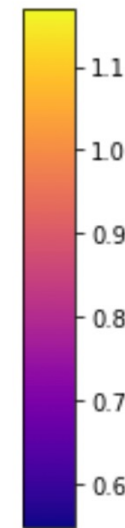
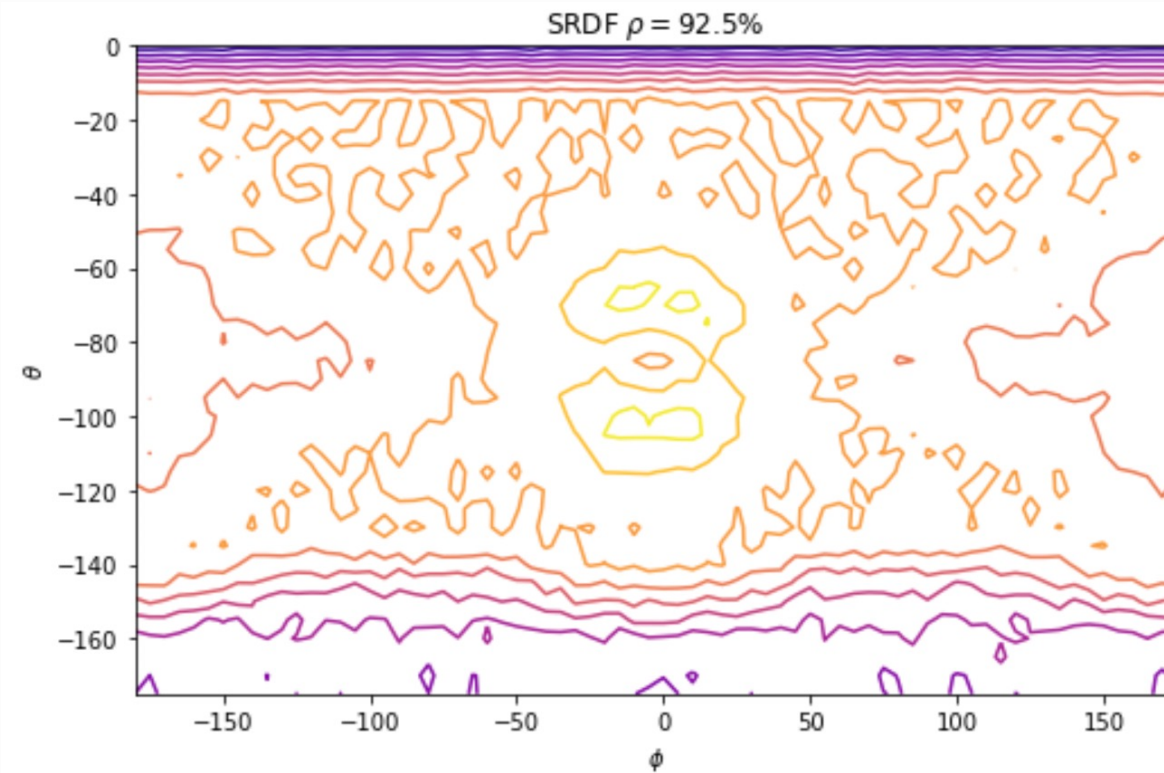
Measured
Correction

The legend shows a red line with circular markers for 'Measured' and a blue line with circular markers for 'Correction'.

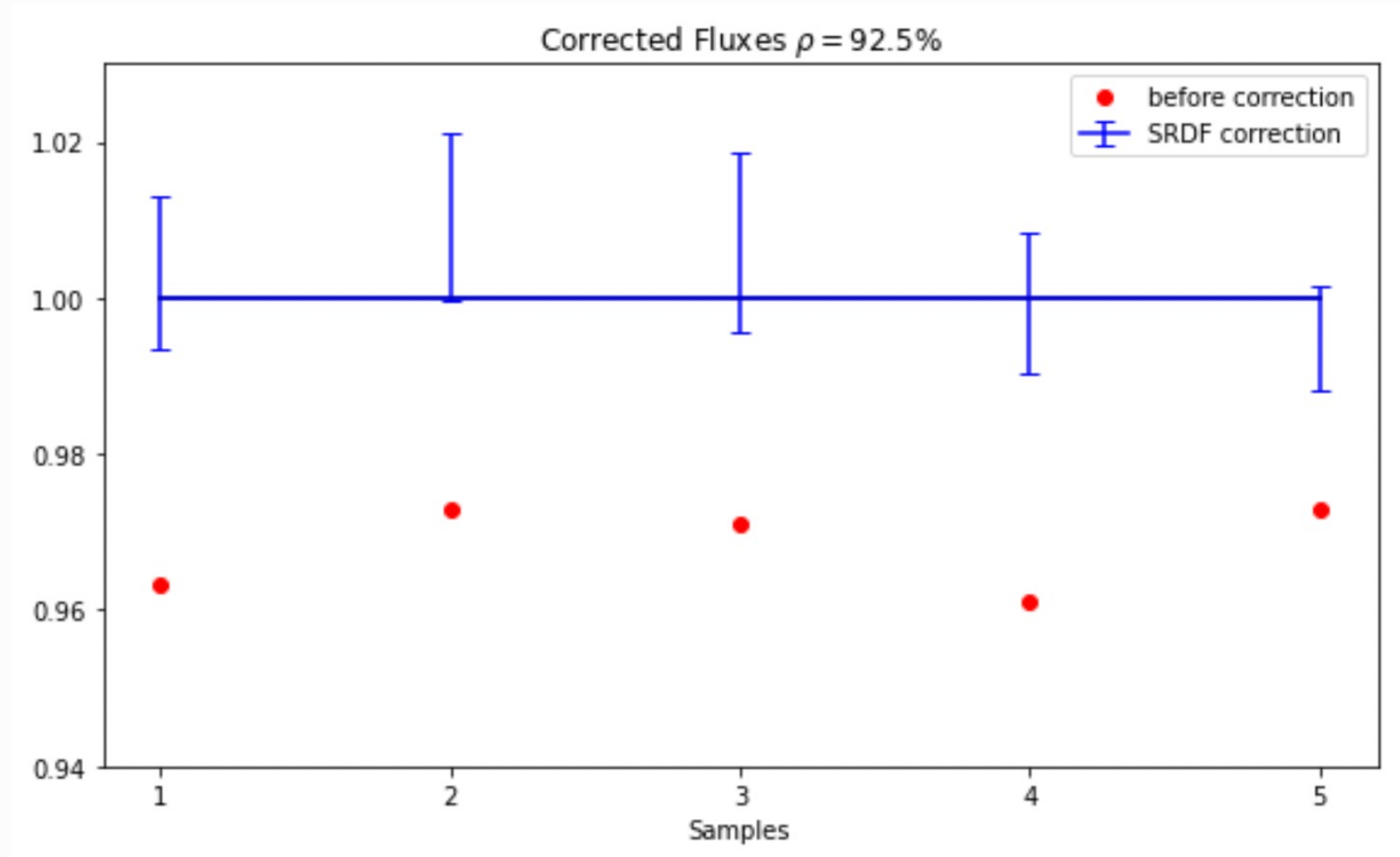
Accuracy of the corrected fluxes for different reflectivity values



Best model for SRDF, $\rho = 92,5\%$



4. Corrections



The correction in the flux model [3]

$$\Phi = \Phi_R \cdot \frac{y}{y_R} \cdot \frac{y_{AR}}{y_A} \cdot \left(\frac{U \cdot c_U}{U_0} \right)^{m_U} \cdot \left(\frac{J_R \cdot c_R}{J_0} \right)^{m_{J_R}} \cdot \frac{corS_R}{corS}$$

where:

Φ_R is the flux of the reference lamp

$\frac{y}{y_R}$ is the factor of the signal of the test sample and the reference lamp

$\frac{y_{AR}}{y_A}$ is the self-absorption correction

$\left(\frac{U \cdot c_U}{U_0} \right)^{m_U}$ is the correction of the measurement voltage of the test sample

$\left(\frac{J_R \cdot c_R}{J_0} \right)^{m_{J_R}}$ is the correction of the measurement current of the reference lamp

The correction in the flux model [3] (cont.)

$$\Phi = \Phi_R \cdot \frac{y}{y_R} \cdot \frac{y_{AR}}{y_A} \cdot \left(\frac{U \cdot c_U}{U_0}\right)^{m_U} \cdot \left(\frac{J_R \cdot c_R}{J_0}\right)^{m_{J_R}} \cdot \frac{corS_R}{corS}$$

where:

$$corS_R = (1 + \alpha_R \Delta T_{\alpha R} - \Delta sf_R - S_R - \gamma_R \Delta t_R)$$

$$corS = (1 + \alpha \Delta T_{\alpha} - \Delta sf - S - \gamma \Delta t)$$

$$\frac{corS_R}{corS} = \frac{1 - \Delta sf_R}{1 - \Delta sf} = \frac{1 - 0}{1 - 0.03} = 1.031$$

≈ 0

3% correction

where:

α is the relative temperature coefficient,

ΔT_{α} is the difference in ambient temperature during the measurement,

Δsf is the non-uniformity factor of the sphere: $(k_s - 1)$,

S is the factor of the influence of stray light,

γ is the luminous flux decrease coefficient due to source aging,

Δt is the total source usage time.

(Calibrated reference denoted with the subscript R)

The uncertainty budget [4]

$$\Phi = \Phi_R \cdot \frac{y}{y_R} \cdot \frac{y_{AR}}{y_A} \cdot \left(\frac{U \cdot c_U}{U_0}\right)^{m_U} \cdot \left(\frac{J_R \cdot c_R}{J_0}\right)^{m_{J_R}} \cdot \frac{corS_R}{corS}$$

$$Y = \Phi (\Phi_R, y, y_R, y_{AR}, y_A, U, c_U, m_U, J_R, c_R, m_{J_R}, \alpha_R, \Delta T_{\alpha R}, \Delta S_{fR}, S_R, \gamma_R, \Delta t_R, \alpha, \Delta T_{\alpha}, \Delta S_f, S, \gamma, \Delta t)$$

GUM (Guide to the expression of uncertainty in measurement)[5]

$$u_c(y) = \sqrt{\sum_{i=1}^N \left(\frac{\partial f}{\partial x_i}\right)^2 u^2(x_i)} \quad N = 23$$

Sample #3

Symbol	Type	Relative $u_{rel}(y)$ Headlamp	Relative $u_{rel}(y)$ Isotropic
ΔT_{α}	B	0,02%	0,02%
α	B	0,00%	0,00%
Δs_f	B	-1,56%	-0,05%
$S(\theta)$	B	-0,21%	-0,21%
γ	B	-0,69%	-0,69%
corS		1,71%	0,70%
$\Delta T_{\alpha R}$	A	0,02%	0,02%
α_R	B	0,00%	0,00%
Δs_{fR}	B	-0,05%	-0,05%
$S_R(\theta)$	B	-0,20%	-0,20%
γ_R	B	-0,01%	-0,01%
corS_R		0,21%	0,21%
Φ_R	B	2,10%	2,10%
y	A	0,82%	0,82%
y_R	A	-0,02%	-0,02%
y_A	A	-0,74%	-0,74%
y_{AR}	A	0,02%	0,02%
U	A	0,09%	0,09%
c_U	B	-0,11%	-0,11%
m_U	B	0,00%	0,00%
U_R	A	0,71%	0,71%
c_R	B	0,34%	0,34%
m_{J_R}	B	-0,07%	-0,07%
Φ		3,04%	2,61%
	k=2	6,08%	5,22%

5. Conclusions and outlook

- ✓ Errors in luminous flux measurements of headlights due to spatial non-uniformity in the integrating sphere are not small and must be corrected.
- ✓ The SRDF of our sphere was simulated with various details using the method described by Ohno et al [1].
- ✓ It was demonstrated, with measurements from 5 samples, that the model with 92.5% reflectivity provides the best correction.
- ✓ The model was used to correct the luminous flux of the samples, with the error bars for all samples containing the corrected flux.
- ✓ The uncertainty budget is affected by the present corrections, and it can be calculated (example of Sample #3).
- ✓ The model can be improved in future simulations by adding details of the hemisphere borders.
- ✓ In a subsequent study, experimental measurement of the SRDF can further advance the characterization of our equipment, as shown by Winter et al. [6].

References

- [1] 1. Yoshi Ohno & Ronald O. Daubach (2001) Integrating Sphere Simulation on Spatial Non-uniformity Errors in Luminous Flux Measurement, *Journal of the Illuminating Engineering Society*, 30:1, 105-115, DOI: 10.1080/00994480.2001.10748339
- [2] Dr Alex Meakins, Matthew Carr, Sorchard1, Jack Lovell, Vlad Neverov, Koyo MUNECHIKA, Matej Tomes, & Mathias von Essen. (2023). raysect/source: v0.8.1 Release (v0.8.1). Zenodo, DOI: <https://doi.org/10.5281/zenodo.7633656>
- [3] Cameron Miller (2014) Preview: IES Guide on Measurement Uncertainty for Lighting Equipment Calibration, CORM 2014 Annual Meeting - May 22nd, 2014 Workshop: Practical Uncertainty Analysis for Lighting Measurements
- [4] Bergman, R. et al. *CALiPER Exploratory Study: Accounting for Uncertainty in Lumen Measurements*, Pacific Northwest National Laboratory, Washington, 2011.
- [5] JCGM 100:2008. Evaluation of measurement data - Guide to the expression of uncertainty in measurement (GUM)
- [6] S Winter *et al* (2009) Convenient integrating sphere scanner for accurate luminous flux measurements, *Metrologia* 46 S248, DOI: 10.1088/0026-1394/46/4/S22

Thank you!

Questions?