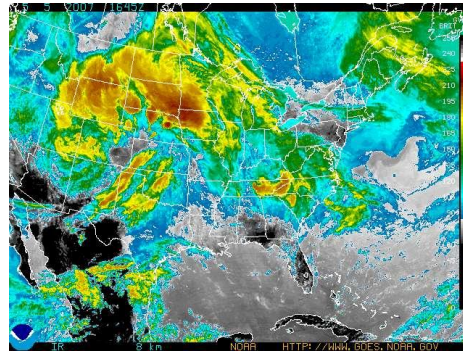


CORM 2007 Annual Conference, Gaithersburg, Maryland, May 8-11, 2007



Spatial Stray Light Correction for Imaging Instruments Using Matrix Method

Yuqin Zong

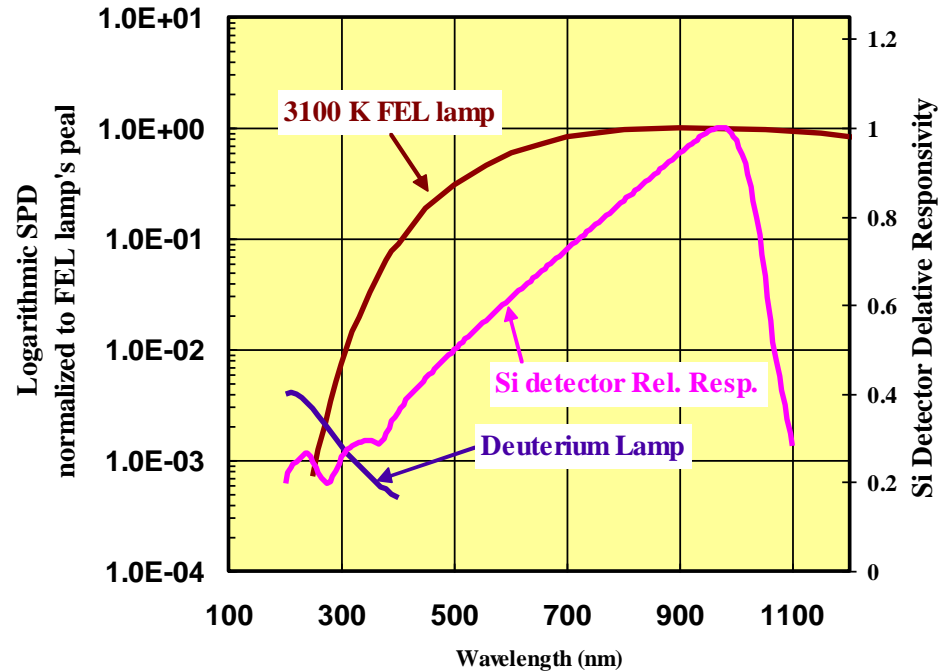
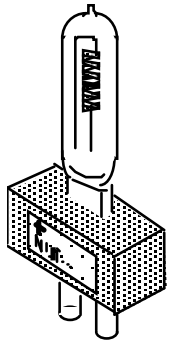
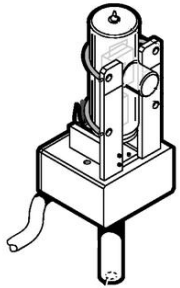
Outline

- 1) Introduction
- 2) Principle of spatial stray light correction
- 3) Validation of spatial stray light correction
- 4) Examples of applications
- 5) Summary

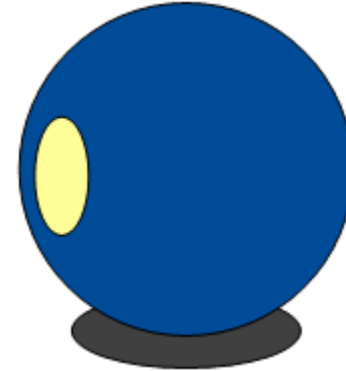
Outline

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SPECTRAL stray light (Spectrometer measures a 'point' source)



SPATIAL stray light in imaging instruments for measurements of extended sources



Size-of-source effect (radiometry)
Out-of-field sensitivity or veiling glare (photometry)



Wire character contrast



Display contrast



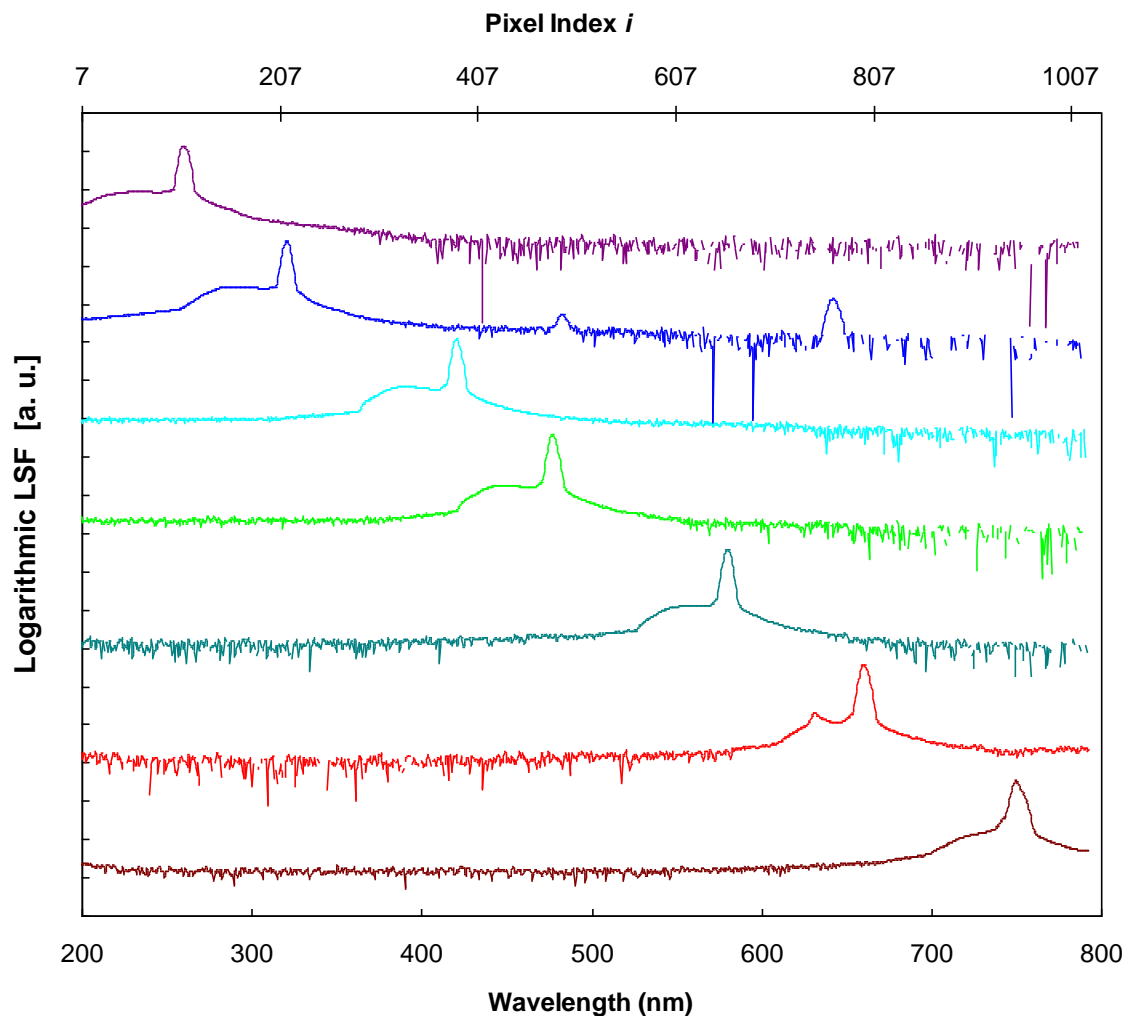
Methods for dealing with stray light

- 1) Improve instruments by hardware
 - limited, low signal, ...
- 2) Avoid it, by matching the spectrum power distribution of the calibration source and that of the test source.
 - need to know the source to be measured
 - need many standard sources ..., and a reference instrument
- 3) Correct it mathematically
 - **Spectral**
 - **Spatial**

Outline

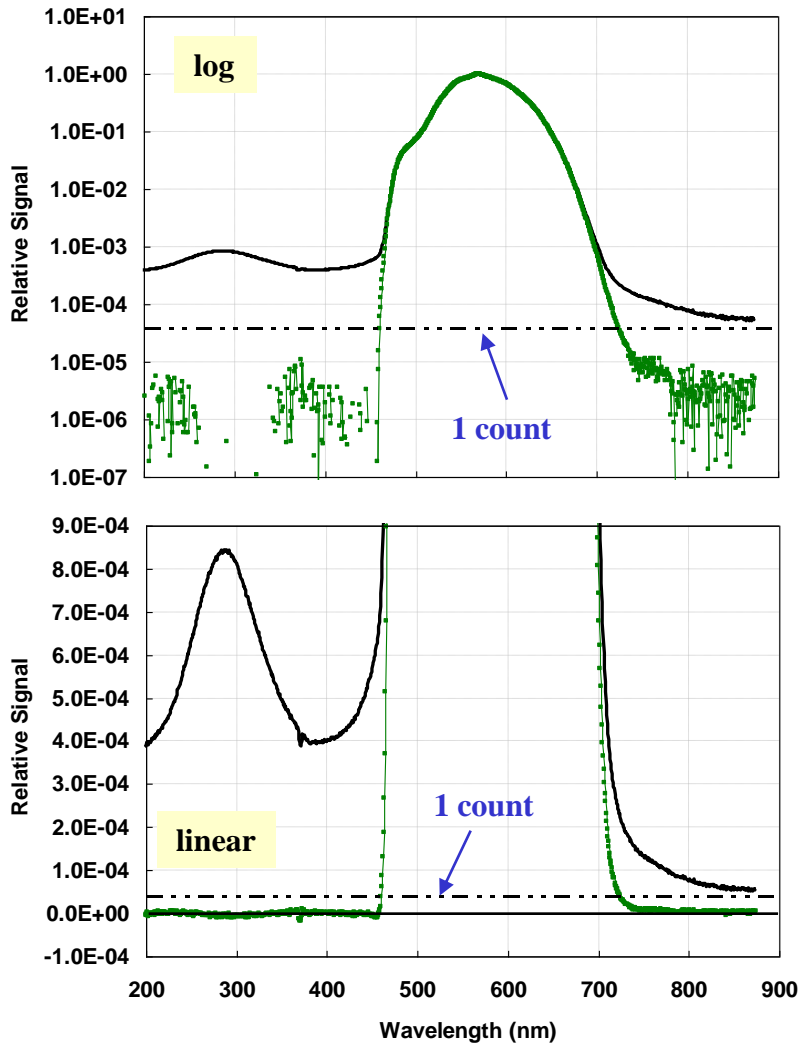
- 1) Introduction
- 2) Principle of spatial stray light correction**
- 3) Validation of spatial stray light correction
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Characterization of a spectrometer for Line Spread Functions (LSF) for Spectral Stray-light Correction

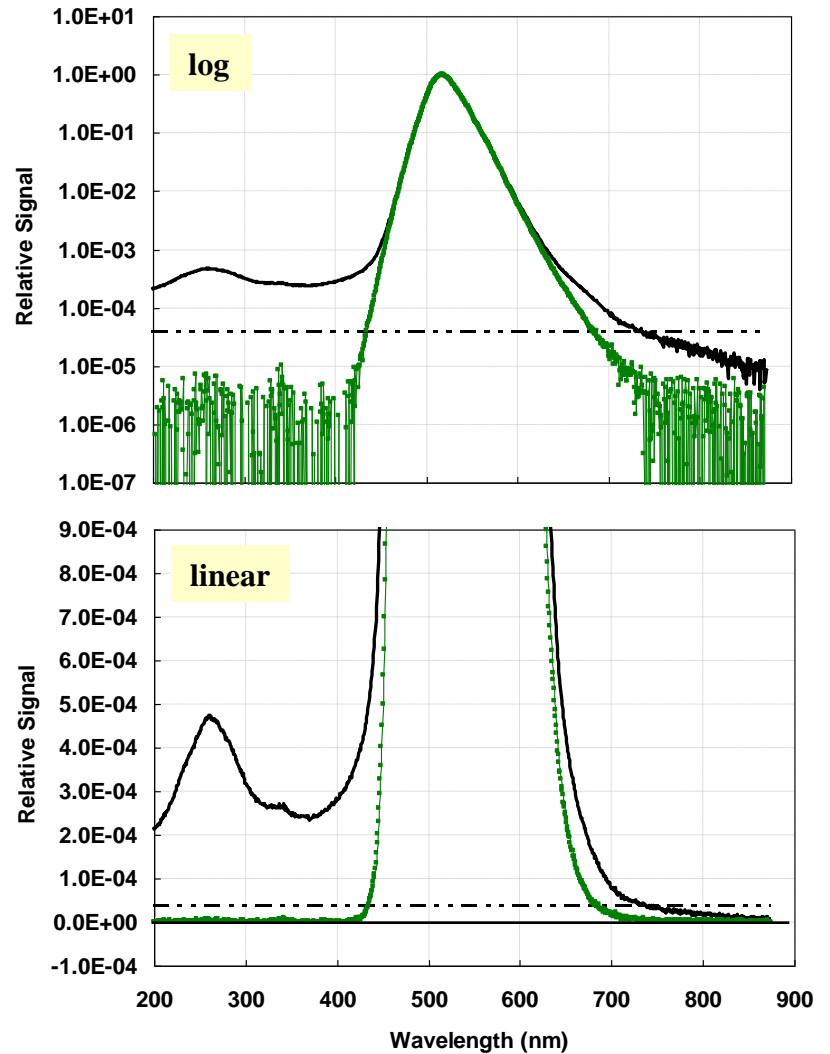


Result of a Spectral Stray-light Correction using a 1024x1024 Correction Matrix

A Broadband Source

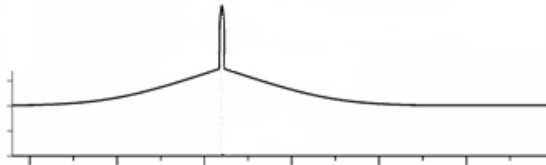


A Green LED

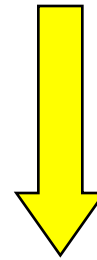


Principle of Spatial Stray-light Correction

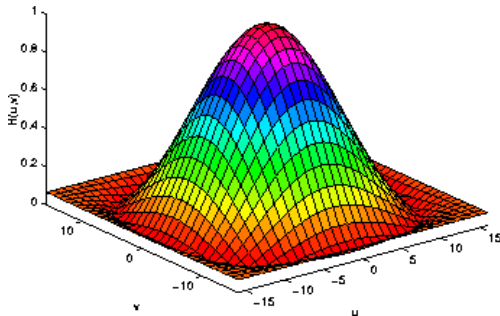
LSF



1-D Line Spread Function (LSF)
2-D Stray light Correction Matrix



PSF



2-D Point Spread Function (PSF)
3-D Stray light Correction Matrix

Problem!

3-D matrix inversion!

Point Spread Function (PSF) at Pixel (3, 3)

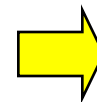
$y_{1,1}$	$y_{1,2}$	$y_{1,3}$	$y_{1,4}$	$y_{1,5}$
$y_{2,1}$	$y_{2,2}$	$y_{2,3}$	$y_{2,4}$	$y_{2,5}$
$y_{3,1}$	$y_{3,2}$	$y_{3,3}$	$y_{3,4}$	$y_{3,5}$
$y_{4,1}$	$y_{4,2}$	$y_{4,3}$	$y_{4,4}$	$y_{4,5}$
$y_{5,1}$	$y_{5,2}$	$y_{5,3}$	$y_{5,4}$	$y_{5,5}$

$$d_{i,j} = \frac{y_{\text{scatter},i,j}}{\sum_{i,j \in \text{IR}(3,3)} y_{\text{true},i,j}}$$



Stray-light Distribution Function (SDF) at Pixel (3, 3)

$d_{1,1}$	$d_{1,2}$	$d_{1,3}$	$d_{1,4}$	$d_{1,5}$
$d_{2,1}$	$d_{2,2}$	$d_{2,3}$	$d_{2,4}$	$d_{2,5}$
$d_{3,1}$	$d_{3,2}$	$d_{3,3}$	$d_{3,4}$	$d_{3,5}$
$d_{4,1}$	$d_{4,2}$	$d_{4,3}$	$d_{4,4}$	$d_{4,5}$
$d_{5,1}$	$d_{5,2}$	$d_{5,3}$	$d_{5,4}$	$d_{5,5}$

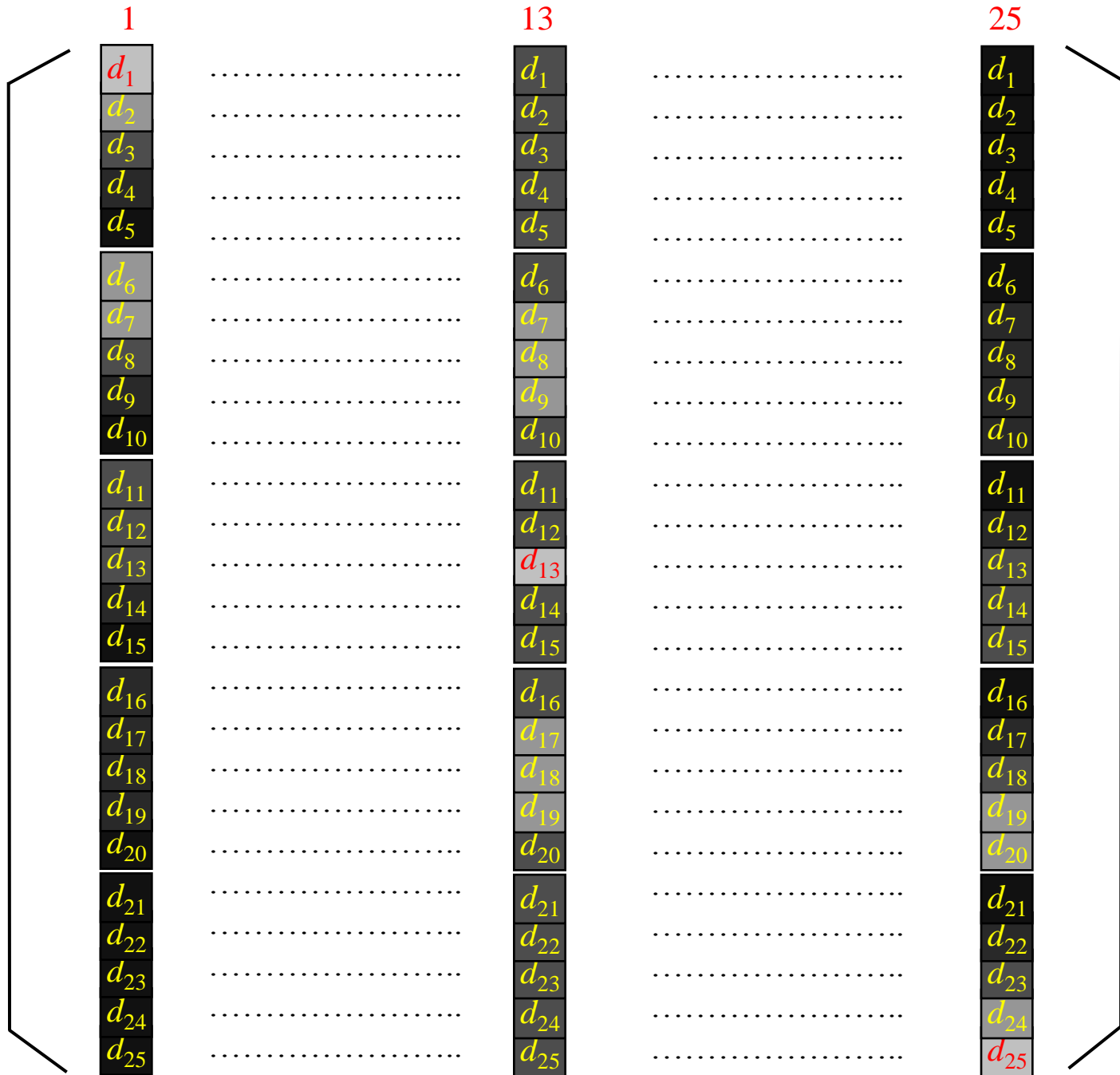


$d_{1,1}$	$d_{1,2}$	$d_{1,3}$	$d_{1,4}$	$d_{1,5}$	$d_{2,1}$	$d_{2,2}$	$d_{2,3}$	$d_{2,4}$	$d_{2,5}$	$d_{3,1}$	$d_{3,2}$	$d_{3,3}$	$d_{3,4}$	$d_{3,5}$	$d_{4,1}$	$d_{4,2}$	$d_{4,3}$	$d_{4,4}$	$d_{4,5}$	$d_{5,1}$	$d_{5,2}$	$d_{5,3}$	$d_{5,4}$	$d_{5,5}$
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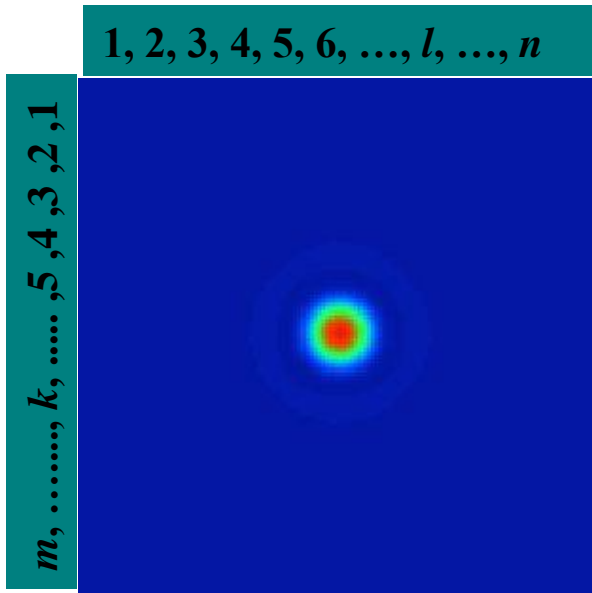


d_1	d_2	d_3	d_4	d_5	d_6	d_7	d_8	d_9	d_{10}	d_{11}	d_{12}	d_{13}	d_{14}	d_{15}	d_{16}	d_{17}	d_{18}	d_{19}	d_{20}	d_{21}	d_{22}	d_{23}	d_{24}	d_{25}
-------	-------	-------	-------	-------	-------	-------	-------	-------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------	----------

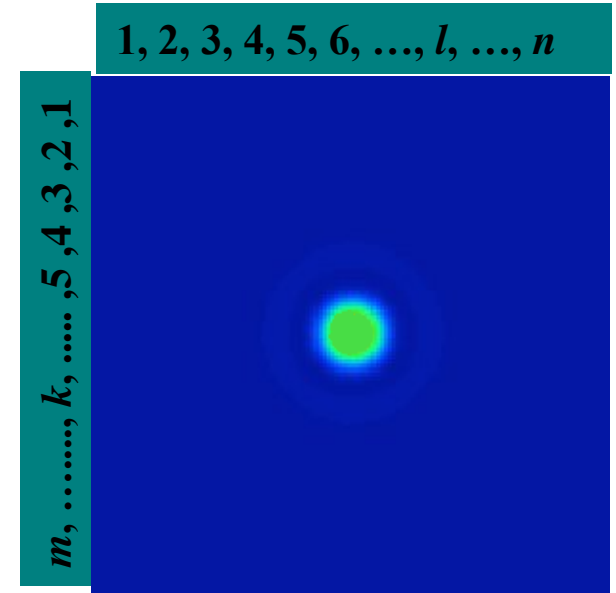
$$D_{25 \times 25} =$$



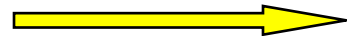
2D Point Spread Function (PSF)



2D Stray-light Distribution Function (SDF)



$$d_{k,l} = \frac{y_{\text{scatter}, k,l}}{\sum_{i \in \text{IR}} y_{\text{true}, k,l}}$$

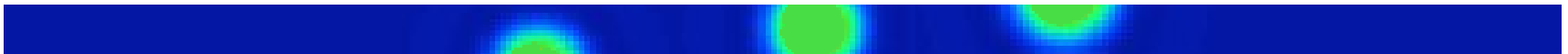


$$i = (k-1) \times n + l$$

2D SDF: (k, l)



1D SDF (i)



The SDF matrix, $\mathbf{D}_{(m \times n) \times (m \times n)}$

$d_{1,1}$	$d_{1,2}$	\cdot	\cdot	$d_{1,J}$	\cdot	$d_{1,n-1}$	$d_{1,n}$
$d_{2,1}$	$d_{2,2}$	\cdot	\cdot	$d_{2,J}$	\cdot	$d_{2,n-1}$	$d_{2,n}$
\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot
\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot
$d_{i,1}$	$d_{i,2}$	\cdot	\cdot	$d_{i,J}$	\cdot	$d_{i,n-1}$	$d_{i,n}$
\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot
\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot	\cdot
$d_{n-1,1}$	$d_{n-1,2}$	\cdot	\cdot	$d_{n-1,J}$	\cdot	$d_{n-1,n-1}$	$d_{n-1,n}$
$d_{n,1}$	$d_{n,2}$	\cdot	\cdot	$d_{n,J}$	\cdot	$d_{n,n-1}$	$d_{n,n}$

2-D \mathbf{Y}_{meas}

$$i = (k-1) \times n + l$$

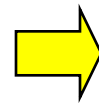
1-D \mathbf{Y}_{meas}



$$\mathbf{Y}_s = \mathbf{D} \mathbf{Y}_{\text{IR}}$$

$$\mathbf{Y}_{\text{meas}} = \mathbf{Y}_{\text{IR}} + \mathbf{Y}_s = \mathbf{Y}_{\text{IR}} + \mathbf{D} \mathbf{Y}_{\text{IR}}$$

$$= [\mathbf{I} + \mathbf{D}] \mathbf{Y}_{\text{IR}} = \mathbf{A} \mathbf{Y}_{\text{IR}}$$



$$\mathbf{Y}_{\text{IR}} = \mathbf{A}^{-1} \mathbf{Y}_{\text{meas}} = \mathbf{C}_{\text{spat}} \mathbf{Y}_{\text{meas}}$$

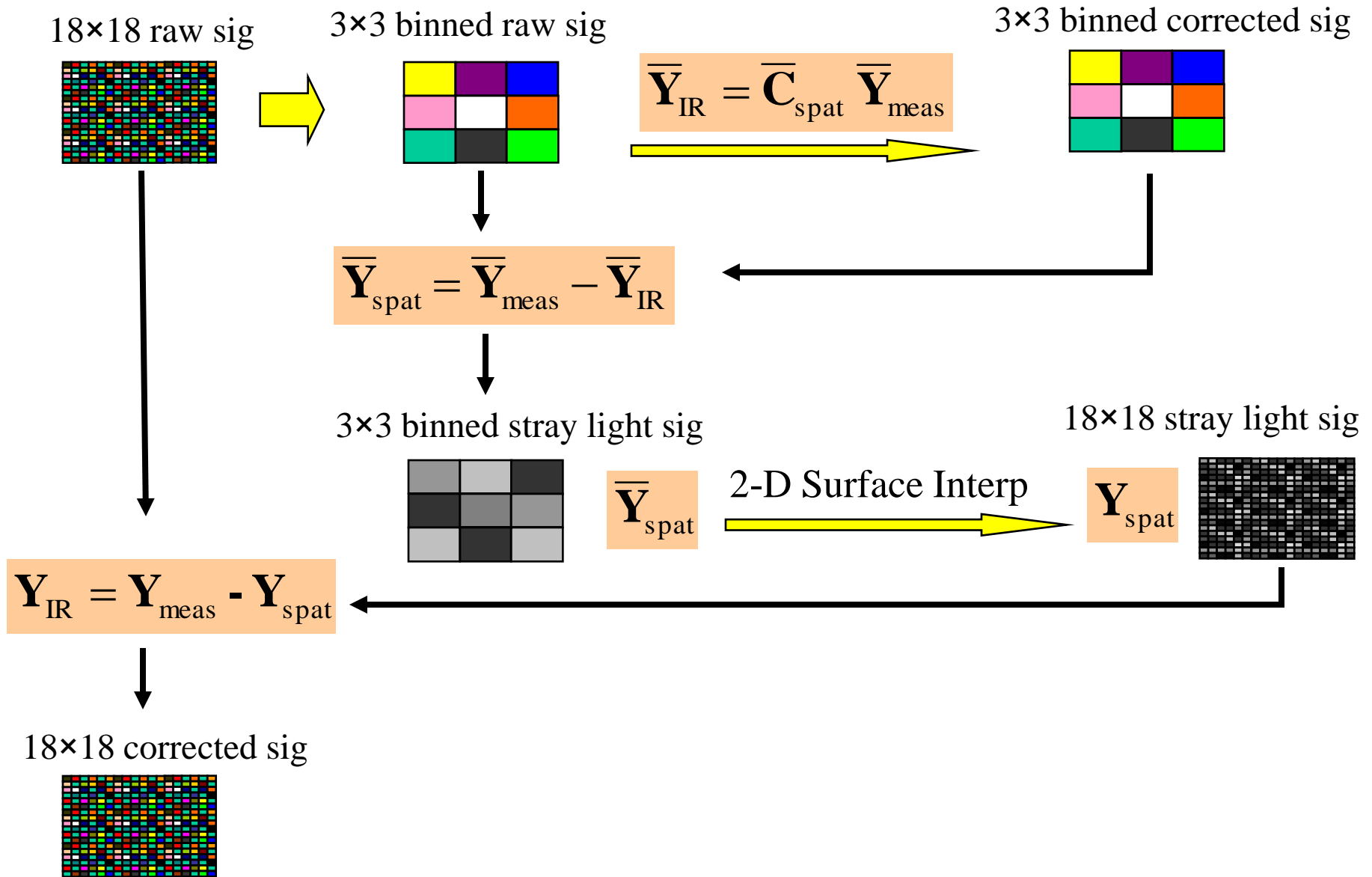
Correction Matrix

Any problem!

A 1024×1024 image → A trillion element matrix!

128 Gbytes memory Windows Vista 64

Dealing with huge number of pixels (binning)



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An imaging radiometer/photometer:

- 2-D CCD array: 1392x1040
- CCD size: $4.65 \mu\text{m} \times 4.65 \mu\text{m}$
- A/D: 12 bits
- Lens: 55 mm
- No TE-cooler

PSF test conditions:

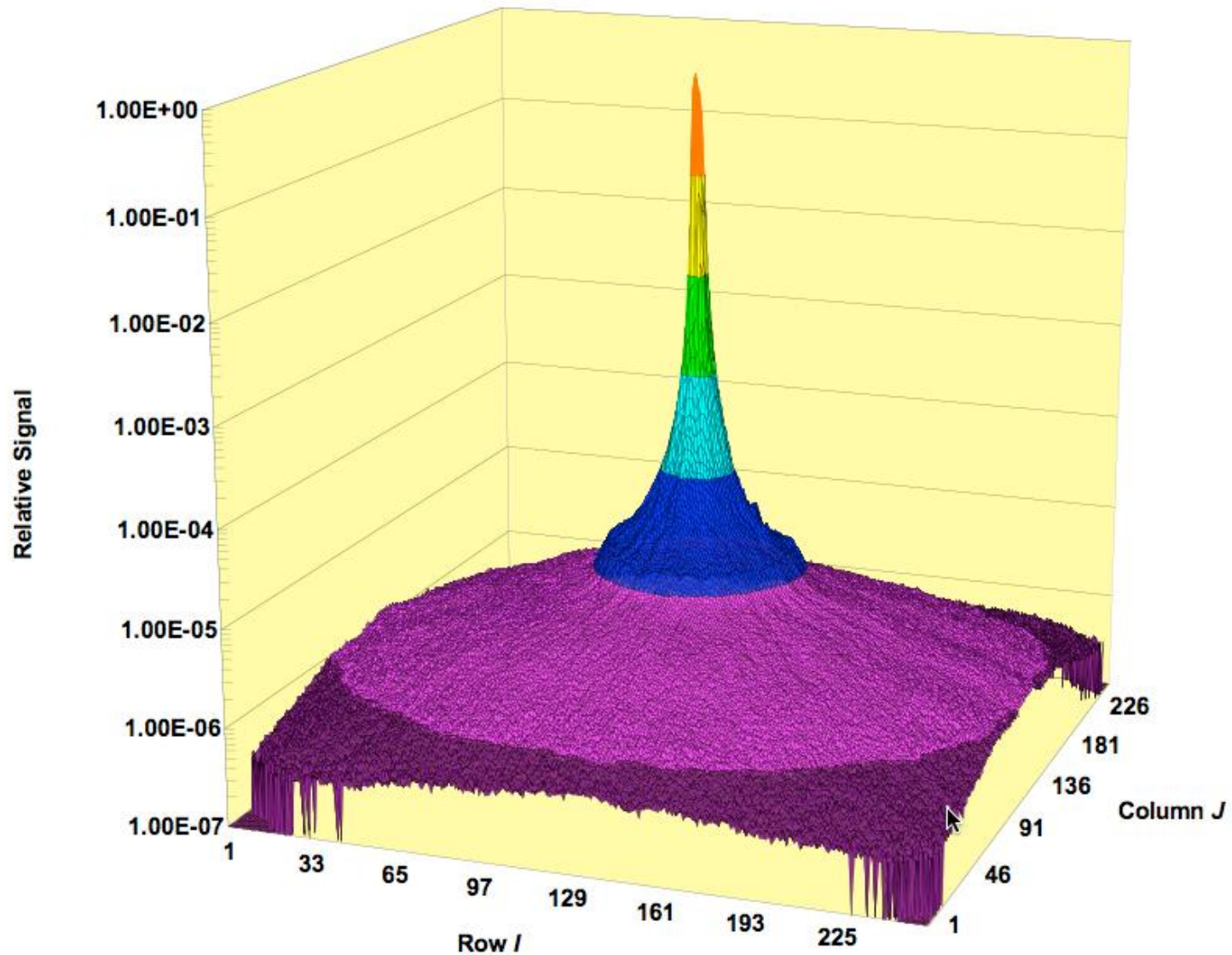
Distance: 2 m

Pin hole size: 0.2 mm diameter

Iris: F2.8

Signal Dynamic range: > 6 orders

A measured Point Spread Function (PSF)

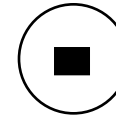


Results of Spatial Stray-light Corrections

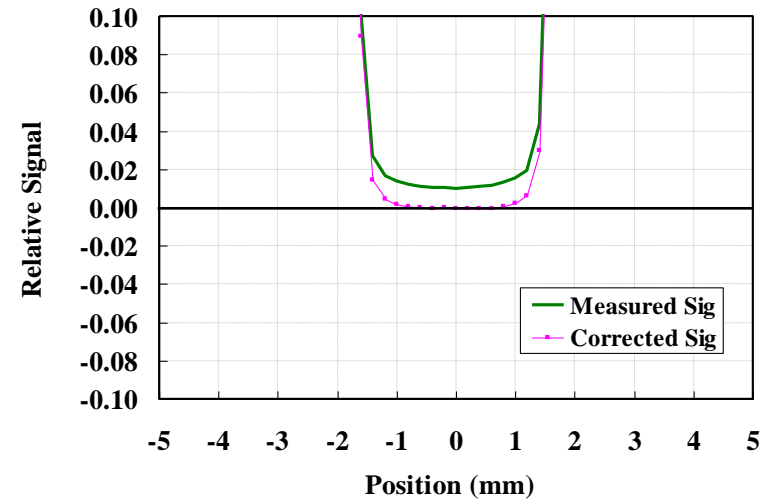
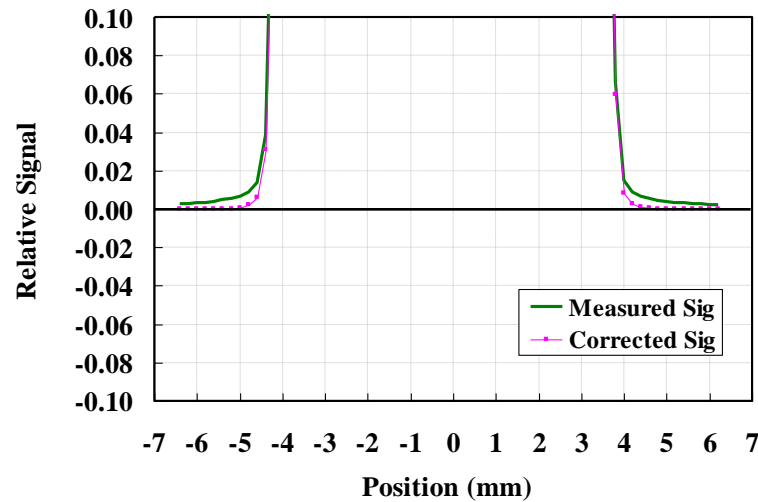
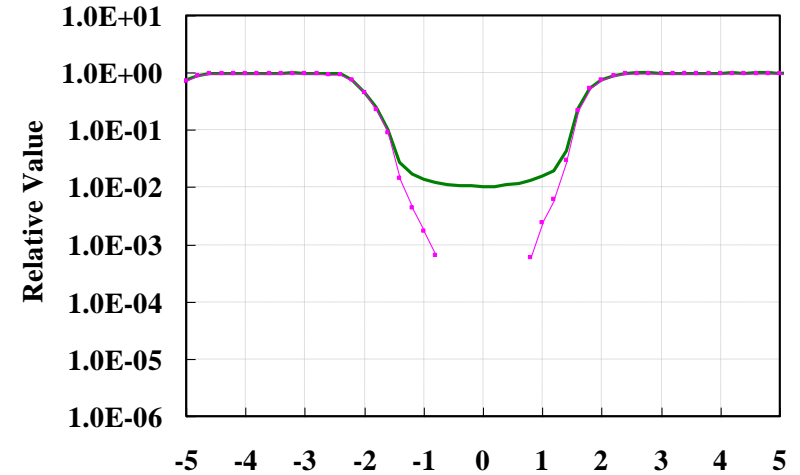
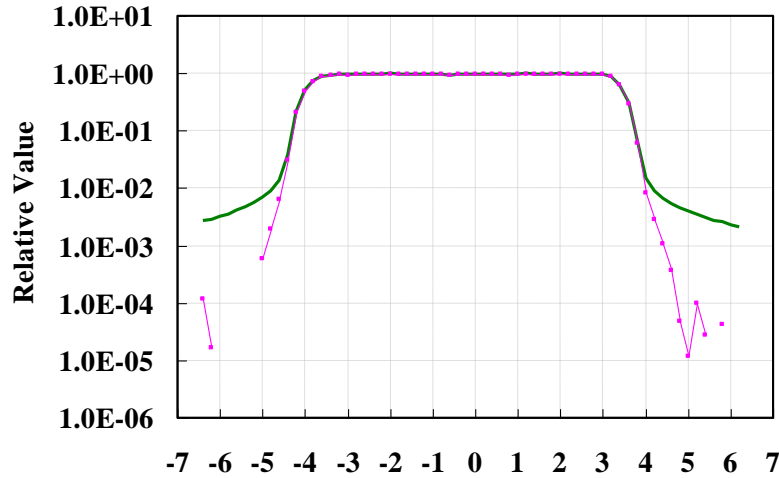
(4096x4096 Correction Matrix)



A White Spot



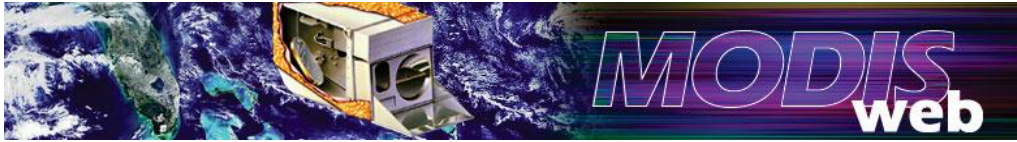
A Black Spot



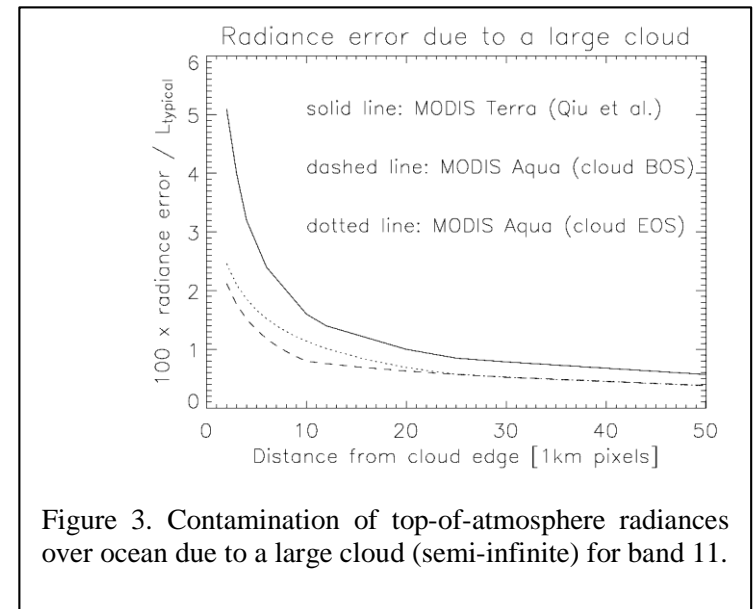
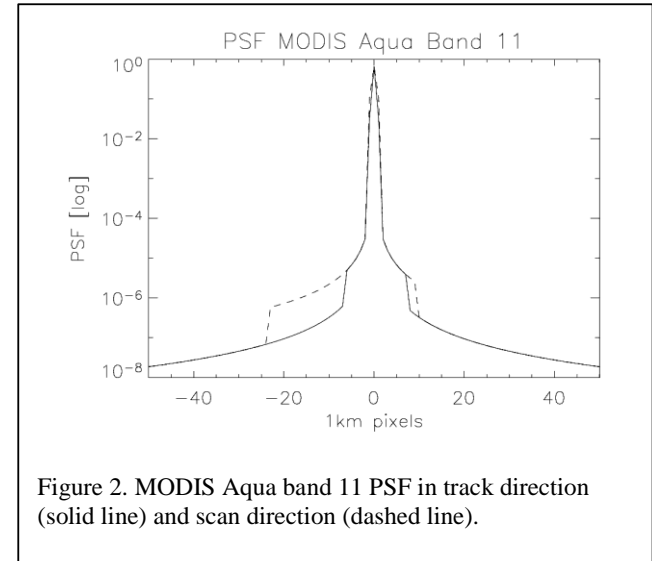
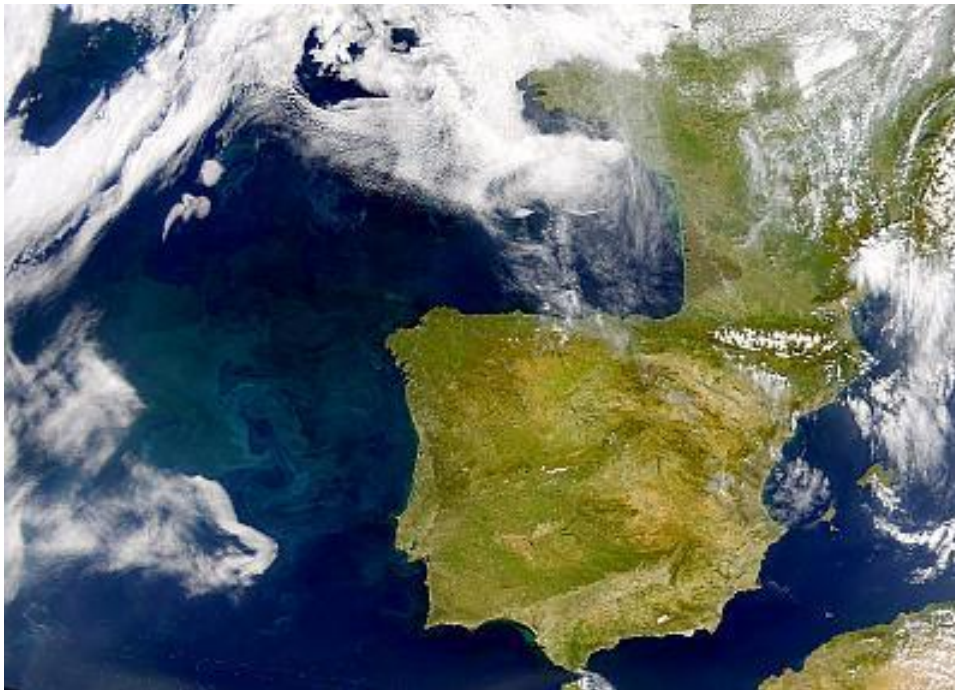
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Remote Sensing (S. W. Brown, J. Rice, B. C. Johnson)

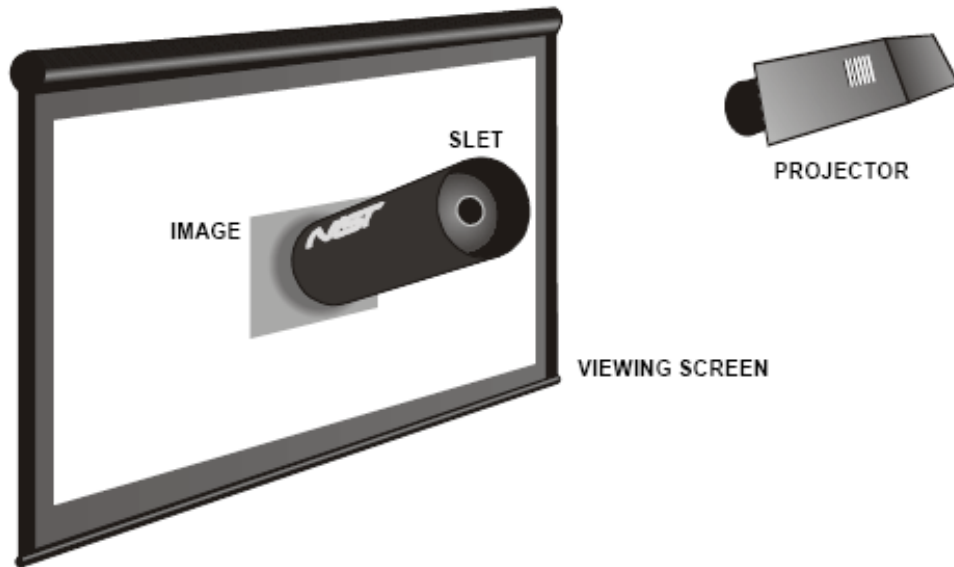


Gerhard Meister, NASA,
The MODIS Aqua Point-Spread Function
for Ocean Color Bands, ISPRS, Vol
XXXVI (7/W20)



Display measurements

(E. F. Kelley, P.A. Boynton, EEEL, NIST)

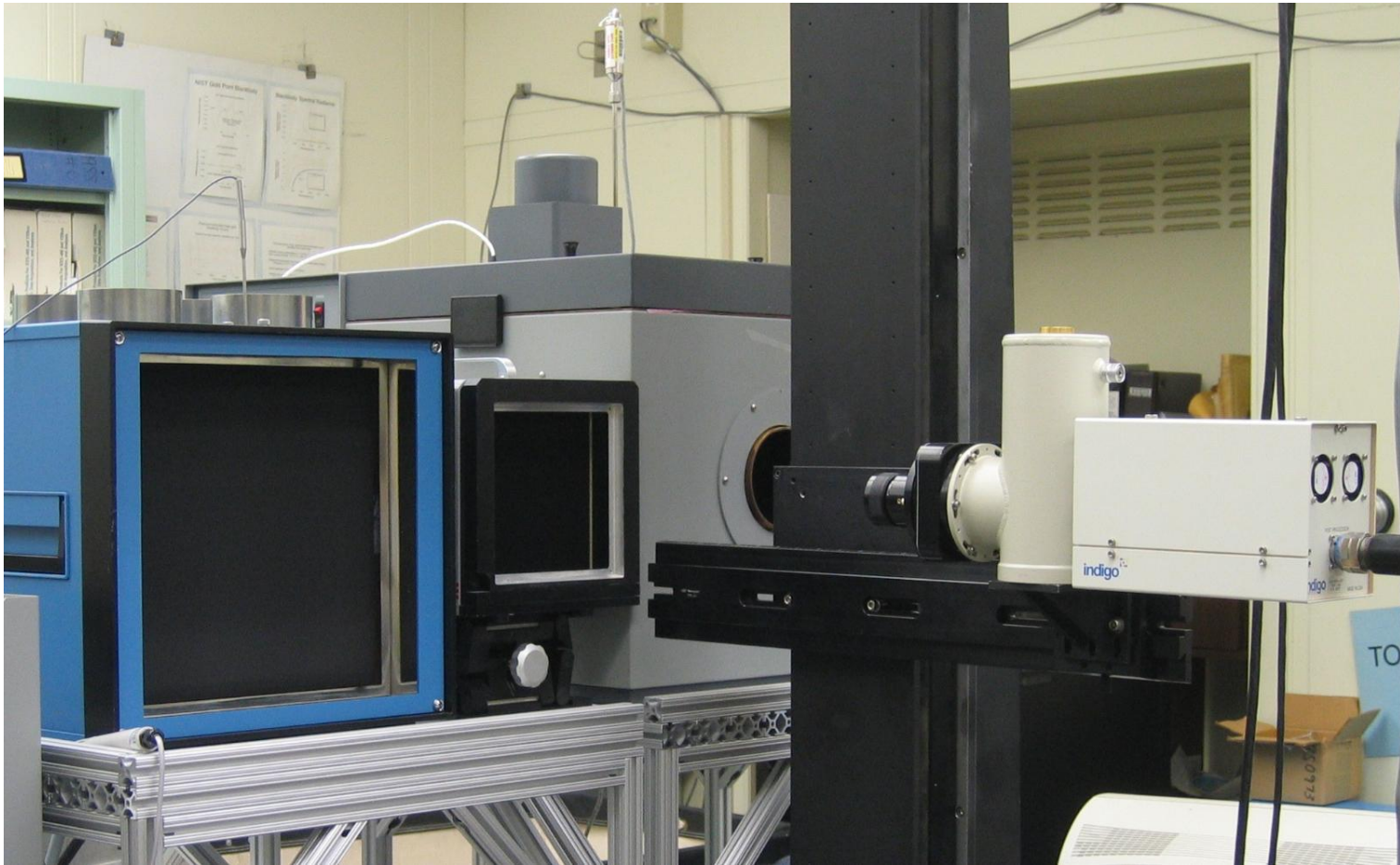


Using the SLET for front-projection display measurements.

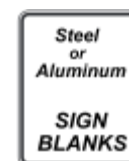


<http://www.fpd.nist.gov/straylight.html>

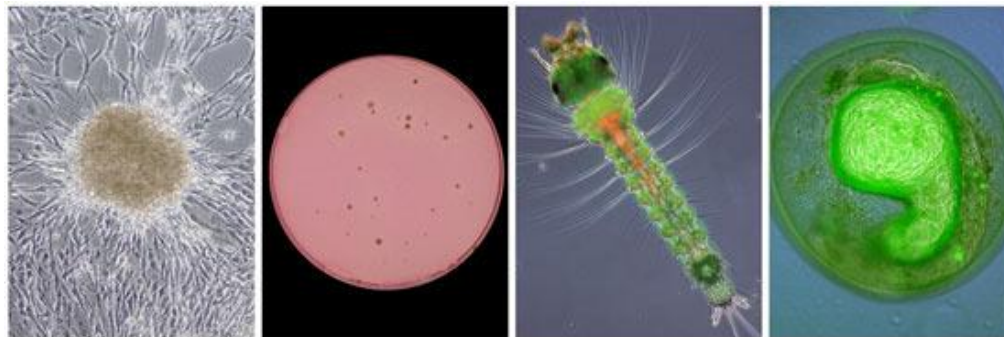
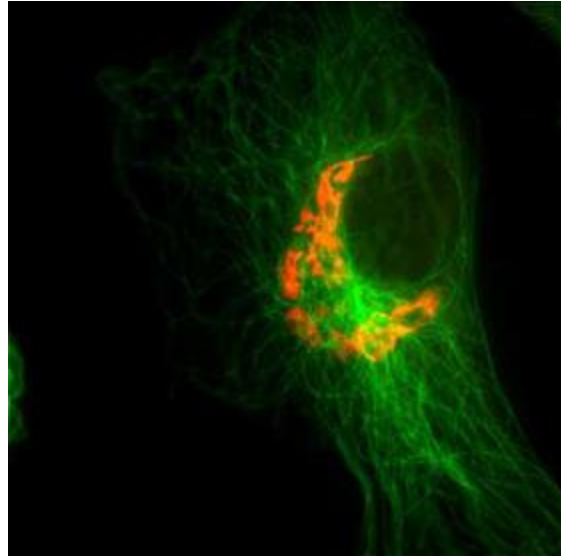
IR Radiometry and Imaging (Sergey Mekhontsev)



Traffic Signs (signals) Measurements (Cameron Miller)

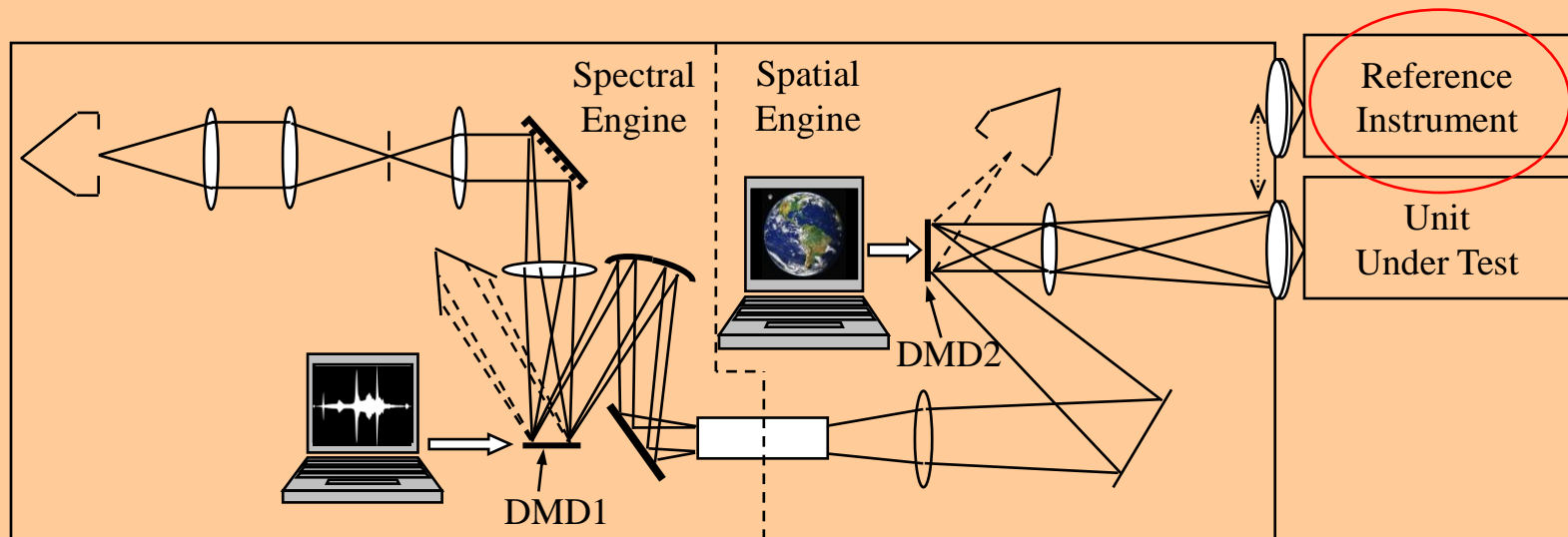


Quantitative medical imaging (Maritoni Litorja)



Hyperspectral Image Projector (HIP)

(Joe Rice, Steve Brown)



J.P. Rice

Summary

- A simple, practical method has been developed for correcting spatial stray-light errors in imaging instruments (array detector or scanning) using stray light correction matrixes.
- This method can be used to correct stray light errors in imaging instruments with large number of pixels.
- The spatial stray light correction also eliminates other types of errors such as detector read-out smearing, and detector window reflection, etc.
- The errors are reduced by 1 to 2 orders of magnitude.
- This technique can be used in many fields and measurement uncertainty can be reduced significantly.

References

- [1] ZONG Y., BROWN S. W., JOHNSON B. C., LYKKE K. R., and OHNO Y., Simple spectral stray light correction method for array spectroradiometers, *Appl. Opt.*, 2006, 45, 1111-1119.
- [2] ZONG Y., BROWN S. W., JOHNSON B. C., LYKKE K. R., and OHNO Y., Correction of stray light in spectrographs: implications for remote sensing, *Proc. SPIE*, 2005, 5882, 588201-1 to 588201-8.
- [3] Yuqin Zong, Steven W. Brown, Keith R. Lykke, and Yoshi Ohno, CORRECTION OF STRAY LIGHT IN SPECTRORADIOMETERS AND IMAGING INSTRUMENTS, *Proc. 26th of the CIE*, Beijing, 2007.

Acknowledgements

Yoshi Ohno, Steve Brown, Keith Lykke,
and Many