# A NEW MULTI-SPHERE HDRI CALIBRATION SYSTEM

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High Dynamic Range Imaging

Human Eye Sensitivity:  $0.000,000,1 \text{ cd/m}^2 - 1,000,000 \text{ cd/m}^2$ 

Adapted Human Visual System Range: 1,000:1 - 10,000:1

Standard Visual Display Terminal Range: 300:1

\*Source: NREL

#### **Underexposed:**



#### **Properly Exposed:**



#### Overexposed:



#### **HDR Image:**



\*Created using WebHDR









## **MOTIVATION**

- Luminance Mapping
- Understand Limitations and Errors Associated with HDRI
- Validate Methods of HDRI Calibration
- Luminance Based Photometry Research

- Anodized black aluminum sphere halves
- Primed with a white aluminum primer paint
- Applied 5+ coats of barium-sulfate/white latex paint mixture







 Verified luminance uniformity of lens across lens and view angle

Avg Luminance: 57,850 Cd/m²

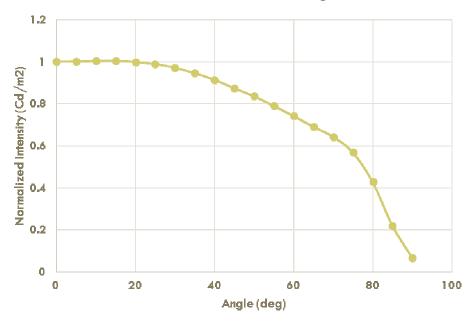
Range: 612 Cd/m<sup>2</sup>

Avg Max:Min Ratio: 1.01

 Used Minolta Luminance Meter LS-110



#### 0D010 Diffuser Luminance versus View Angle

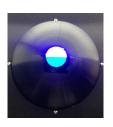


---- Averaged (CB)

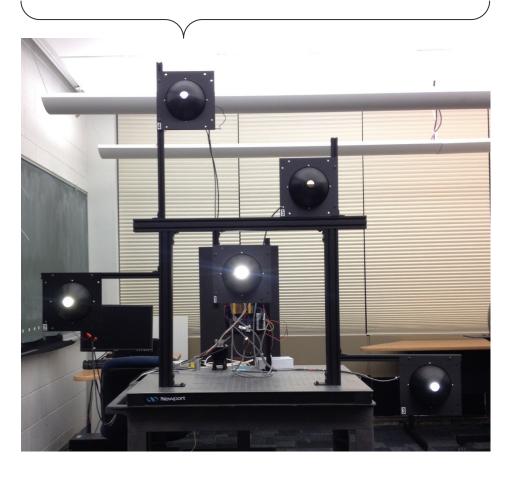
- Final setup uses 5 spheres
  - Sphere 1:  $\sim 124,500 \text{ cd/m}^2$
  - Sphere 2:  $\sim$ 31,000 cd/m<sup>2</sup>
  - Sphere 3:  $\sim$ 6,800 cd/m<sup>2</sup>
  - Sphere 4: ~250 cd/m<sup>2</sup>
  - Sphere 5:  $\sim 200 \text{ cd/m}^2$
- Sphere 4 has RGBW options
- Nikon D5200 DSLR
  - 18-55mm zoom lens
- Neutral Density Filters applied to lower halves of lenses





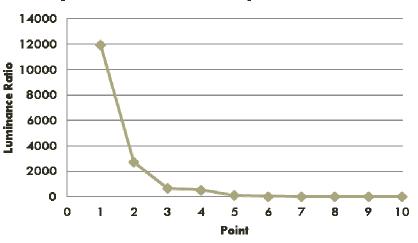




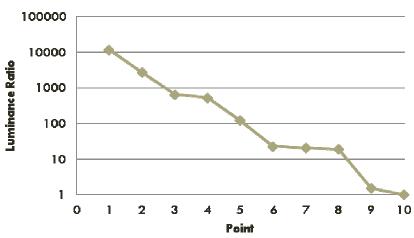


Sphere Output - Ordered by Magnitude			
Point	Sphere	Measure Luminance	Ratio
1	1	112350	11984
2	2	25650	2736
3	3	6129.5	653.8133
4	1 with ND Filter	4989	532.16
5	2 with ND Filter	1152.5	122.9333
6	3 with ND Filter	213.75	22.8
7	4 (Blue)	195.75	20.88
8	5	178.4	19.02933
9	4 with ND Filter (Blue)	14.18	1.512533
10	5 with ND Filter	9.375	1

#### **Sphere Relative Output - Linear**



#### **Sphere Relative Output - Log**



## **TERMINOLOGY**

- F-stop: Aperture size of camera, the smaller the number the bigger the opening
- Exposure: Shutter speed, amount of time for light to enter
- ISO: Sensitivity of the camera, lower ISOs (lower sensitivity) produces less "noise" in images

#### **PROCESS**

- Camera Setup:
  - ISO: 100
  - Active D-Lighting Turned Off
  - Focal Length: 18mm
- Apertures Tested:
  - F22, F9, F3.5
- Took 5 images with each aperture, increasing shutter speed by a factor of 8
  - 1/4000 sec
  - 1/500 sec
  - 1/60 sec
  - 1/8 sec
  - 1 sec

#### SOFTWARE OVERVIEW

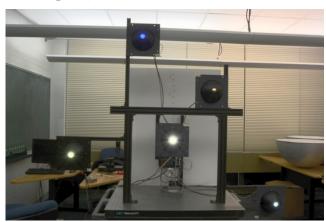
- HDRI images were composed using 4 free, publicly available software:
  - HDRGEN (Mac Only)
  - RAW2HDR (Mac Only)
  - LuminanceHDR (Ver. 2.4.0)
  - Bracket (Ver. 1.0.0 Beta)
- Photosphere used to view and analyze HDR images
- Note: WebHDR and Photosphere create HDR images using the HDRGEN engine

#### **SOFTWARE AVAILABILITY**

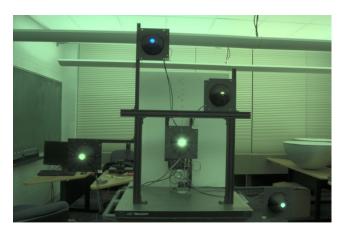
- HDRGEN
  - Available on Mac only
  - http://www.anyhere.com/
- RAW2HDR
  - Available on Mac only
  - http://www.anyhere.com/gward/pickup/raw2hdr.tgz
- LuminanceHDR
  - Available on any platform
  - http://qtpfsgui.sourceforge.net/
- Bracket
  - Available on any platform
  - http://www.ceng.metu.edu.tr/~akyuz/bracket/bracket.html
- WebHDR
  - Available online
  - Same engine as HDRGEN
  - http://www.jaloxa.eu/webhdr/roll-your-own.shtml

# **SOFTWARE PERFORMANCE**

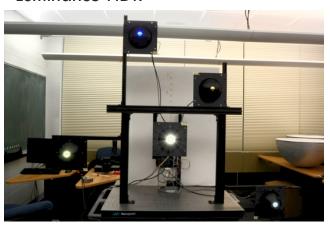
HDRGEN



RAW2HDR



Luminance HDR



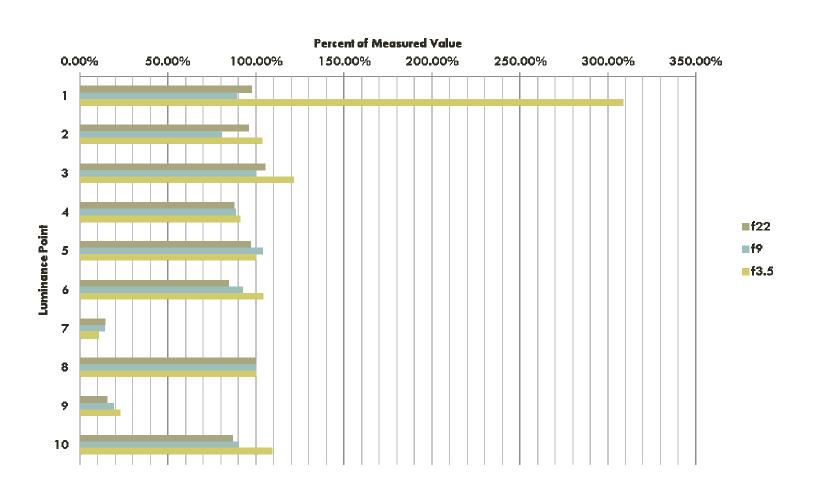
Bracket



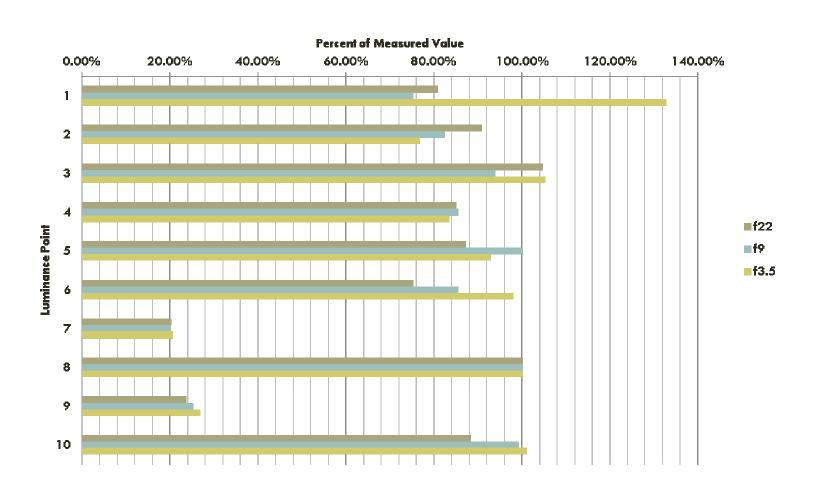
# SOFTWARE PERFORMANCE

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8	5	178.4	19.02933	
9	4 with ND Filter (Blue)	14.18	1.512533	
10	5 with ND Filter	9.3 <i>75</i>	1	

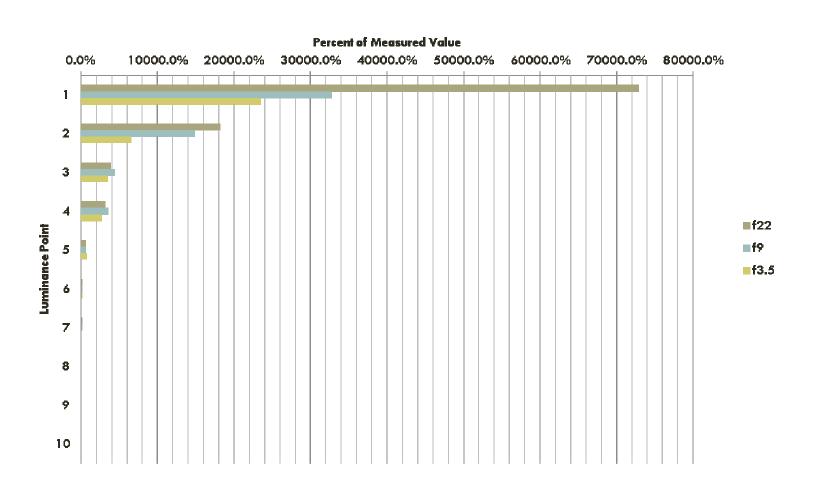
#### SOFTWARE PERFORMANCE — HDRGEN



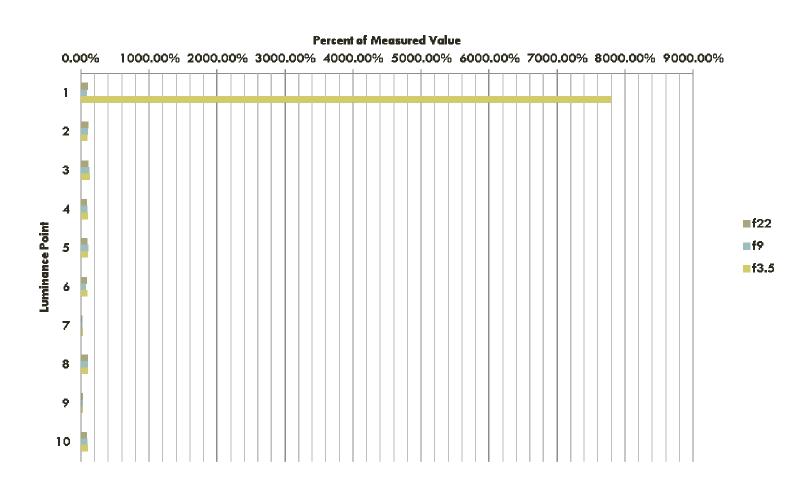
#### SOFTWARE PERFORMANCE — RAW2HDR



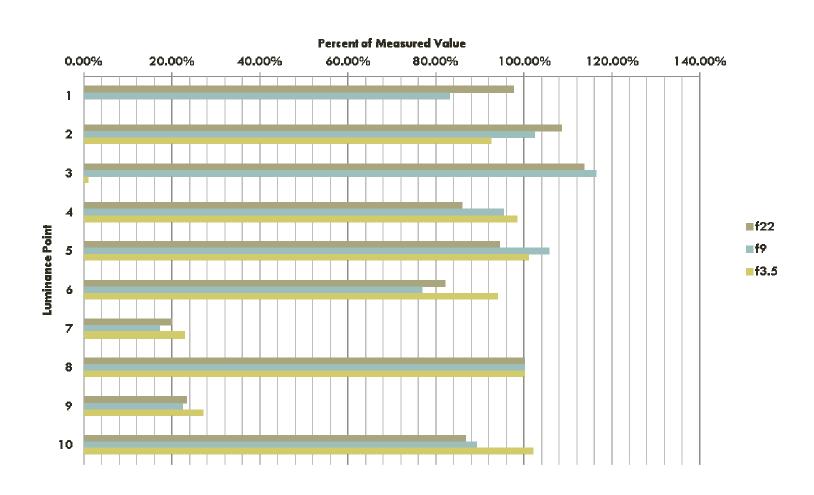
#### SOFTWARE PERFORMANCE — LUMINANCE HDR



#### SOFTWARE PERFORMANCE — BRACKET



## SOFTWARE PERFORMANCE — BRACKET



#### PRELIMINARY CONCLUSIONS

- Smaller apertures are better for high luminances.
- Luminance measurements of saturated color are unreliable.
- HDRGEN and RAW2HDR are best performing options.
- LuminanceHDR performs very poorly.

#### **FUTURE PLANS**

- Vignetting Effects
- Color Effects
  - Spectral Sensitivity of Camera vs Luminance Meter
- Apply to Luminance Photometry of Inhomogeneous Luminaires

## **ACKNOWLEDGEMENTS**

We would like to thank Illuminating Engineering Society (IES) for their generous support of the Lighting Program at the University of Colorado. Without their support, this research would not have been possible.

# QUESTIONS OR SUGGESTIONS?

#### REFERENCES

DiLaura, David L., MS, and Wai-Lam Chu, FIES. "Improved Near-Field Illuminance Calculations Using Far-Field Photometry and Luminance Scans." *Journal of the Illuminating Engineering Society* (1995). PDF.

Guglielmetti, Rob, and Jennifer Scheib. High Dynamic Range Imaging Workshop. N.p.: National Renewable Energy Laboratory, 2013. PPT.